



ITU-T Kaleidoscope Conference  
Innovations in NGN

# **A Study on Fast MMD Session Control Methods in 3G mobile communications**

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Geneva, 12-13 May 2008

# Outline

1. Research Background
2. MMD (MultiMedia Domain) Overview
3. Problems of MMD Session Sequence
4. Proposal of MMD Session Fast Control Methods
5. Implementation and Evaluation
6. Summary

# Research Background

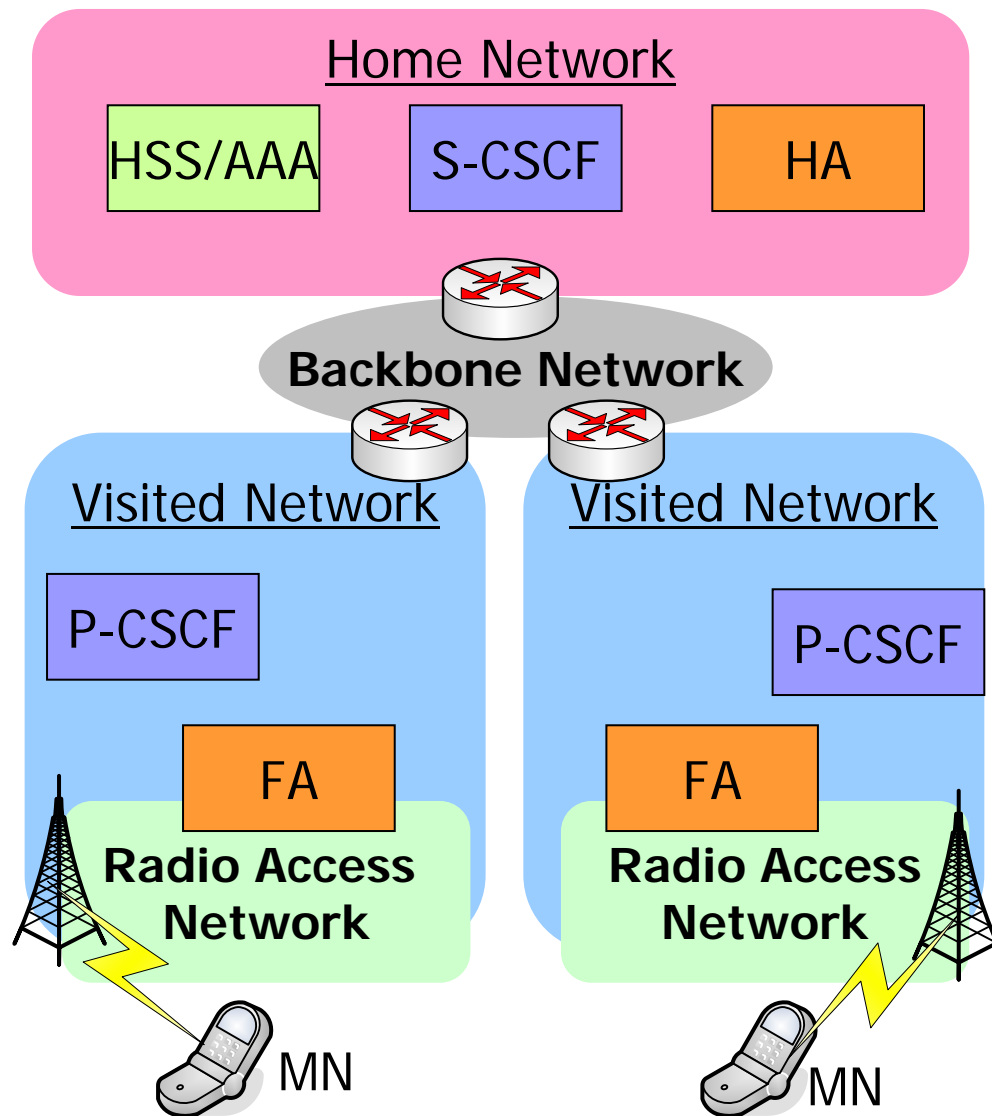
- NGN attracts attention for providing high advanced network services
  - Integration of fixed and mobile networks
  - Service Example: VoIP, IPTV
  
- IMS/**MMD** have been gaining importance as the key technologies of NGN
  - Platform for providing multimedia services over IP network
  - IMS and **MMD** have almost the same architectures

# Features of MMD

- Functions for providing multimedia services
  - QoS Control Function
  - Flexible Accounting according to contents
  - Easy Integration with third party services
  
- Communication Management
  - Session Management: SIP
    - ◆ Call Control such as calling, establishment of communication between terminals.
  - Mobility Management: Mobile IP
    - ◆ Ensure reachability of mobile terminals

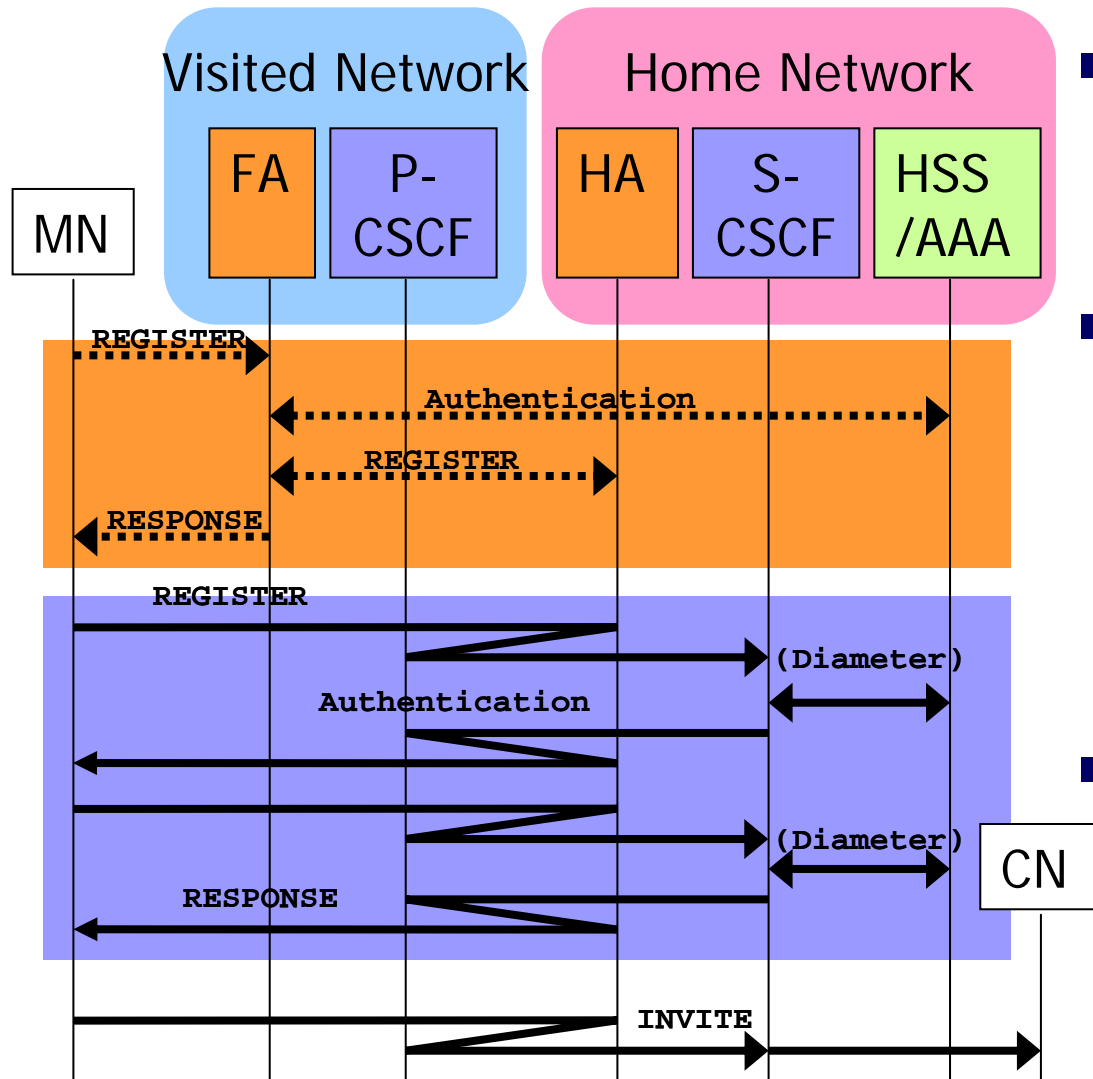
These are called “Session Control” in this presentation

# Simple MMD Network Architecture



- Network Configuration
  - Home Network (HN)
    - ◆ Core Network
  - Visited Network (VN)
    - ◆ There are some VNs depending on Access media and Areas
  - There are network delays in Backbone and Radio Access Network
- Session Control Nodes
  - SIP: S(/I)-CSCF, P-CSCF
    - ◆ Distributed P-CSCF
  - Mobile IP: HA, FA
  - Authentication: HSS/AAA

# Sequence Overview of Basic Mobile IP/SIP



- Reachability of Mobile host is ensured after Mobile IP registration
- Call Control becomes available after SIP Registration
  - Establishment of IPsec Connection and Gate Open
- Both Registrations are needed for being provided with MMD Service

- Fast Session Control is needed
  - Voice Data is blocked until session control is finished when handover occurs
  - Mobile IP and SIP are effective, respectively
- Redundancy caused by Independent Procedures of Mobile IP and SIP
  - Redundant Route
    - ◆ SIP messages within a VN are routed through a HA
  - Similar Procedure
    - ◆ Sequential Registration of Mobile IP and SIP
    - ◆ Individual authentication of Mobile IP and SIP



We propose Collaborative Methods between Mobile IP and SIP

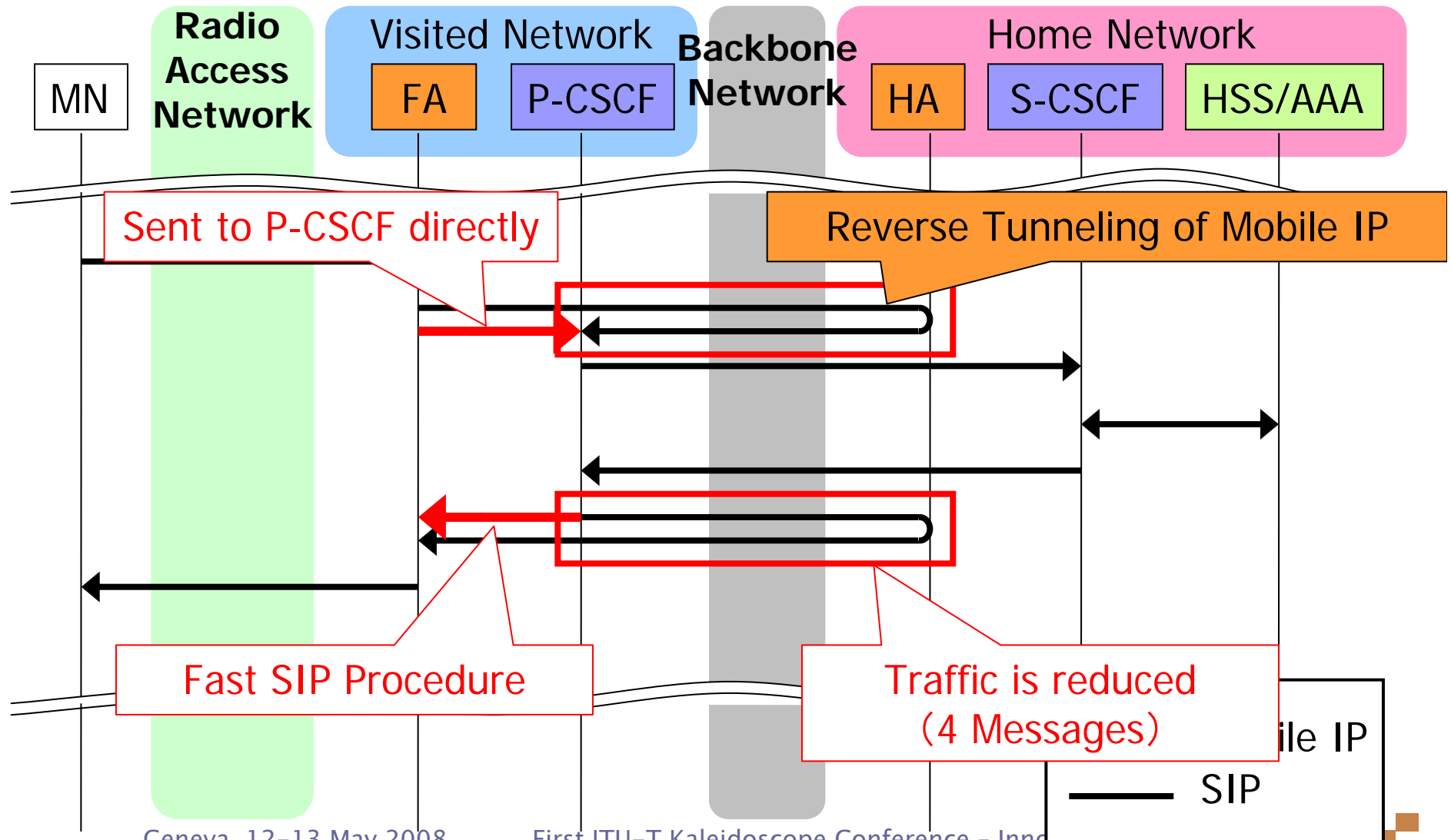
# Proposed Methods

- Method1 : **Selective Reverse Tunneling**
  - Optimization of route of SIP Message
- Method2 : **PiggyBacking**
  - Optimization of a number of Control Messages
- Method3 : **Collaborative Authentication**
  - Optimization of Authentication Procedure without reducing the level of security
- Method4 : **Integrated Method**
  - Integration of the above three methods



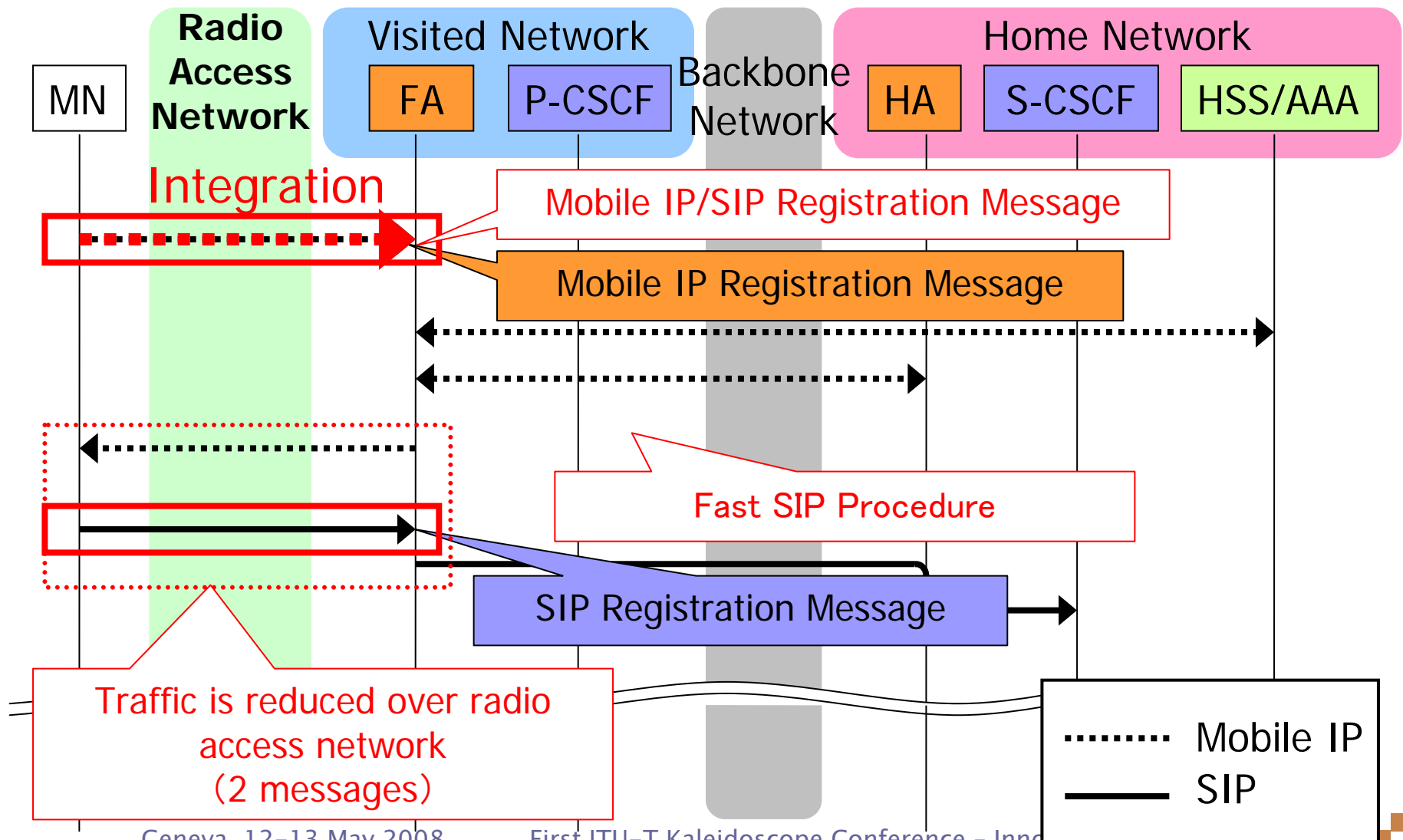
# Method1 : Selective Reverse Tunneling

## Proposed Method



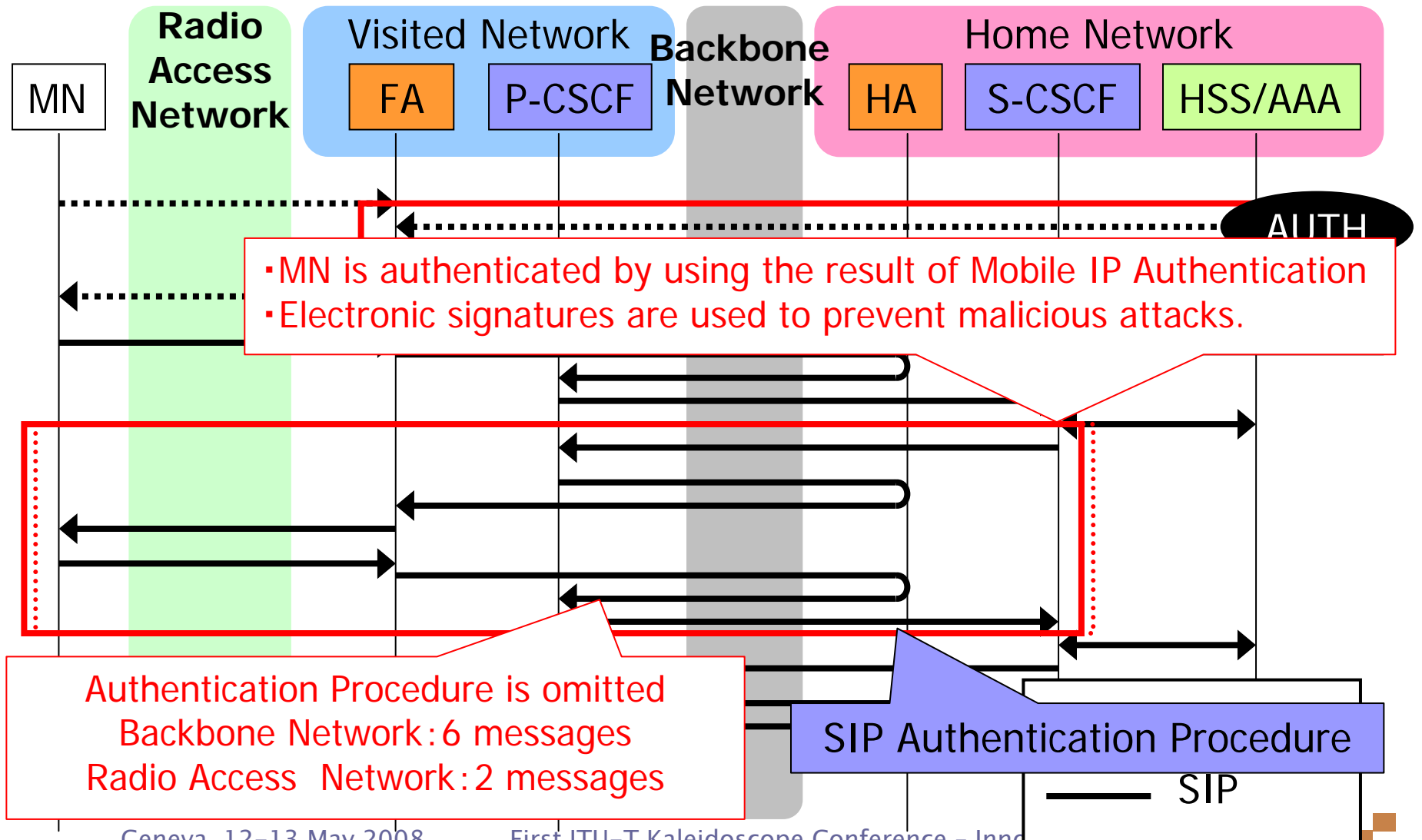
# Method2 : PiggyBacking

## Proposed Method



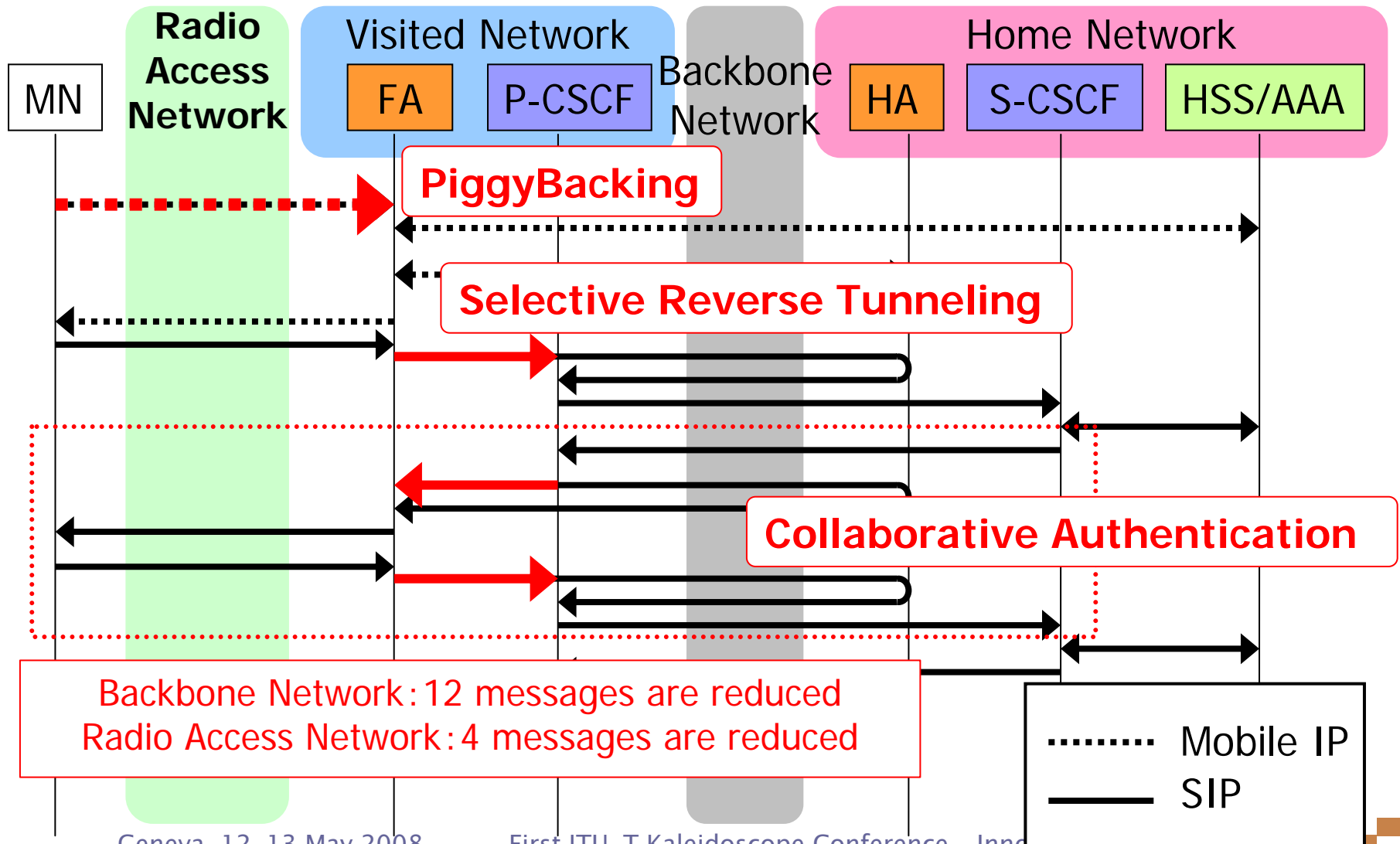
# Method3 : Collaborative Authentication

## Proposed Method



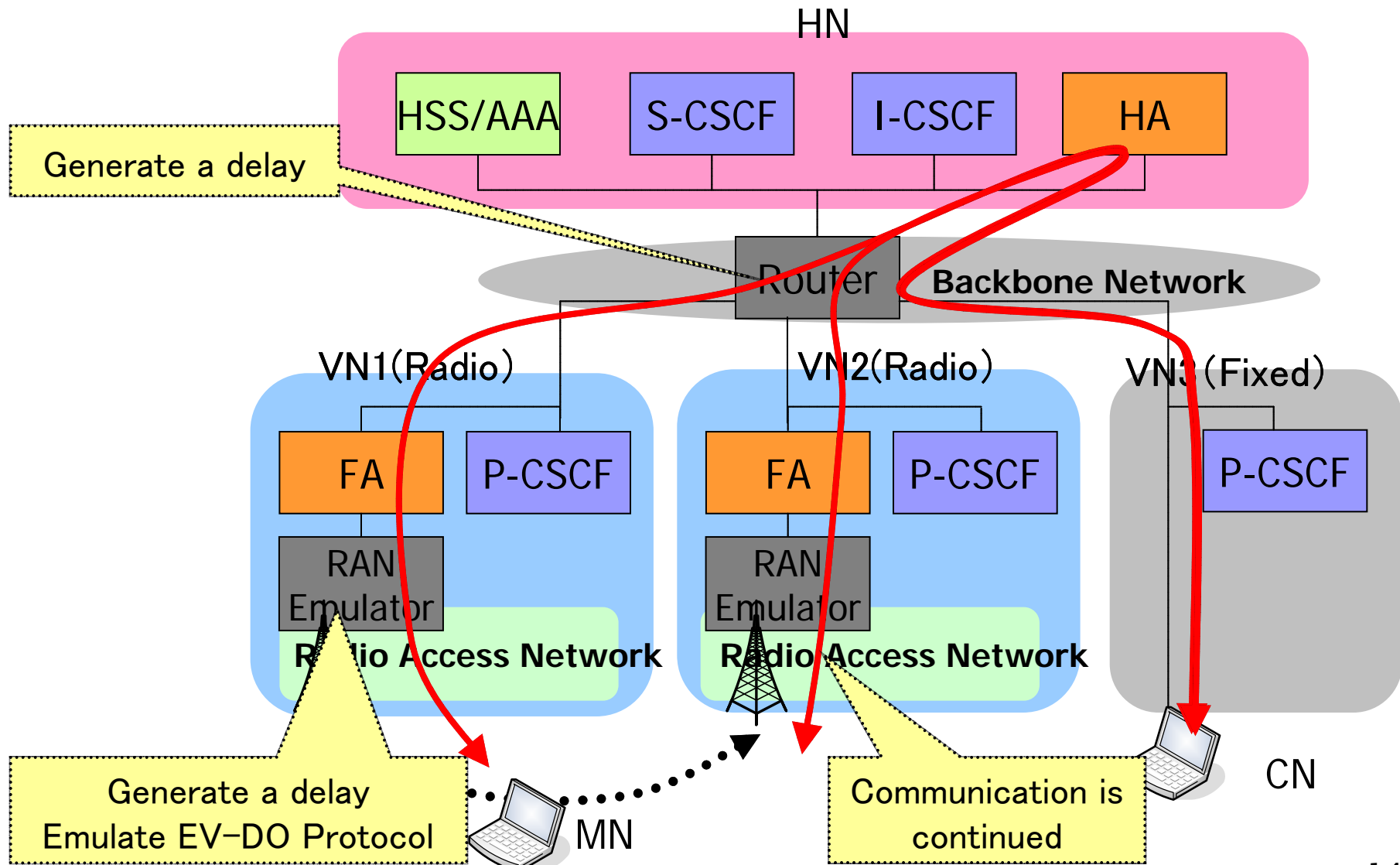
# Method4 : Integrated Method

## Proposed Method



- Experimental MMD Network Configuration
  - 1 HN and 3 VNs
    - ◆ VNs: 2 radio access networks, 1 fixed network
    - ◆ RAN Emulators and delay generators
  - Mobile IP and SIP Constituent Nodes
  
- Specifications of Nodes
  - Hardware: General PCs
    - ◆ Pentium4: 2.8GHz, Memory: 2GB, OS: Fedora Core 3
      - Partly, FreeBSD 5.5-RELEASE
  - Software: Free Programs and Our original Programs
    - ◆ SIP Client: Sip Communicator
    - ◆ DB: MySQL
    - ◆ Mobile IP: dynamics

# Experimental MMD Network Configuration



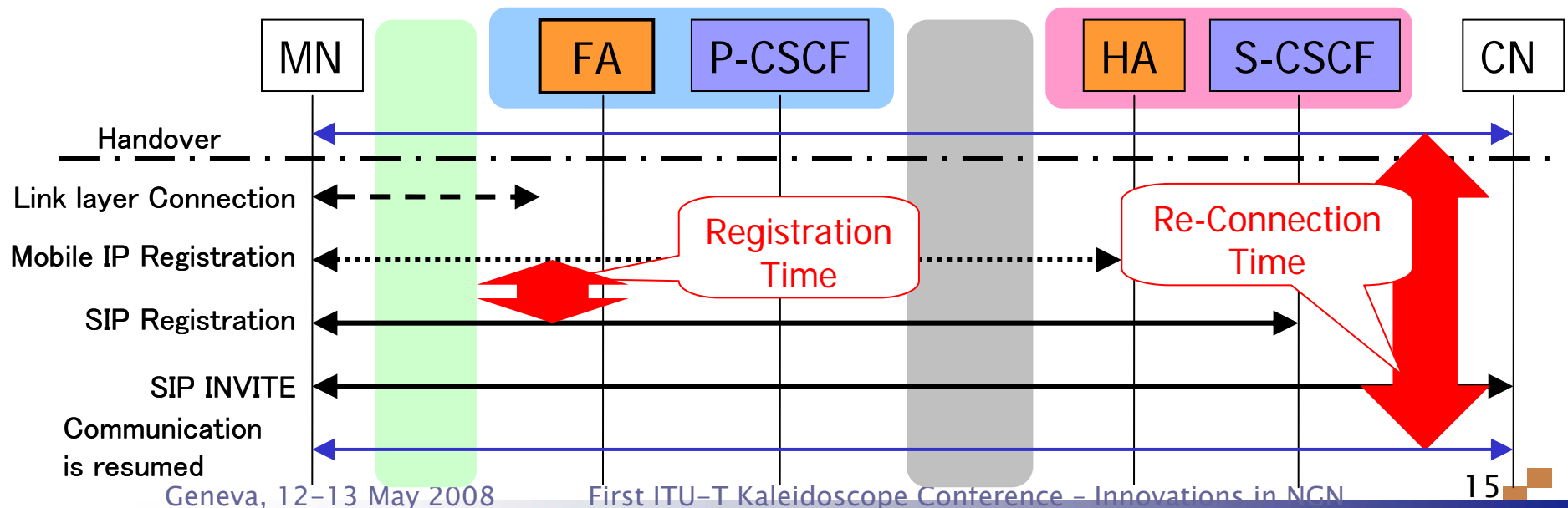
# Evaluation

## ■ Evaluation Methods

- Mode1: Baseline Sequence
- Mode2: Collaborative Authentication
- Mode3: Integrated Method

## ■ Evaluation Index

- **Registration Time**: Time required for Mobile IP and SIP registration
- **Re-Connection Time**: Interrupting time while handover



# Measurement Methods

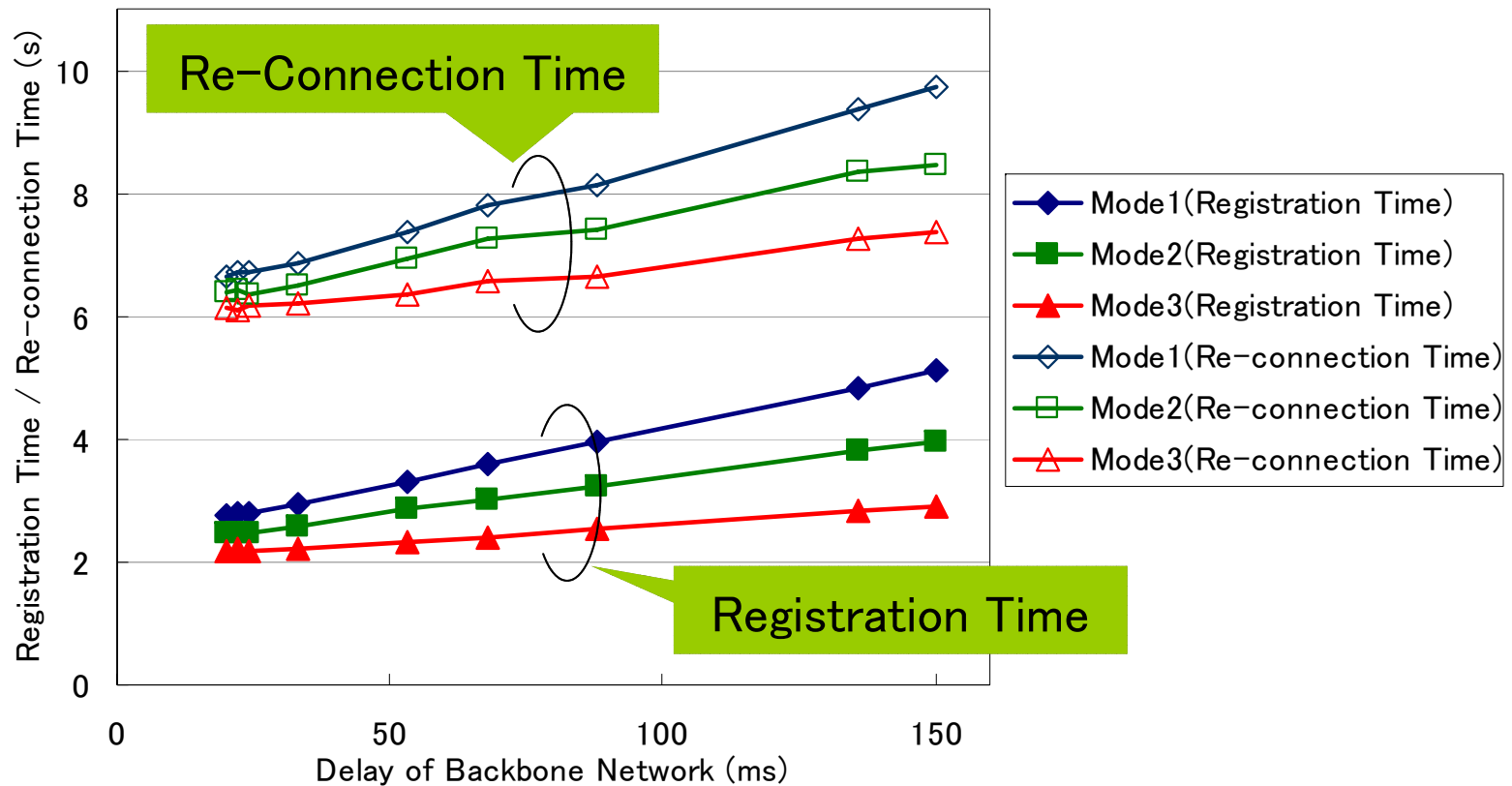
- Measurement Procedure
  - MN communicates with CN using VoIP, then move to other VN, and resumes the communication
  - Calculates Registration Time and Re-Connection Time based on times of captured packets
  
- Change of delay
  - The delay of the backbone network is calculated on the basis of ITU-T Y.1541
  - The delay of the radio access network comes from ITU-T G.114

	Delay of Backbone Network	Delay of Radio Access Network
Delay Pattern1	20,22,24,33,53,68,88,136,150ms	80ms fixed
Delay Pattern2	24ms fixed	40,80,110,220ms



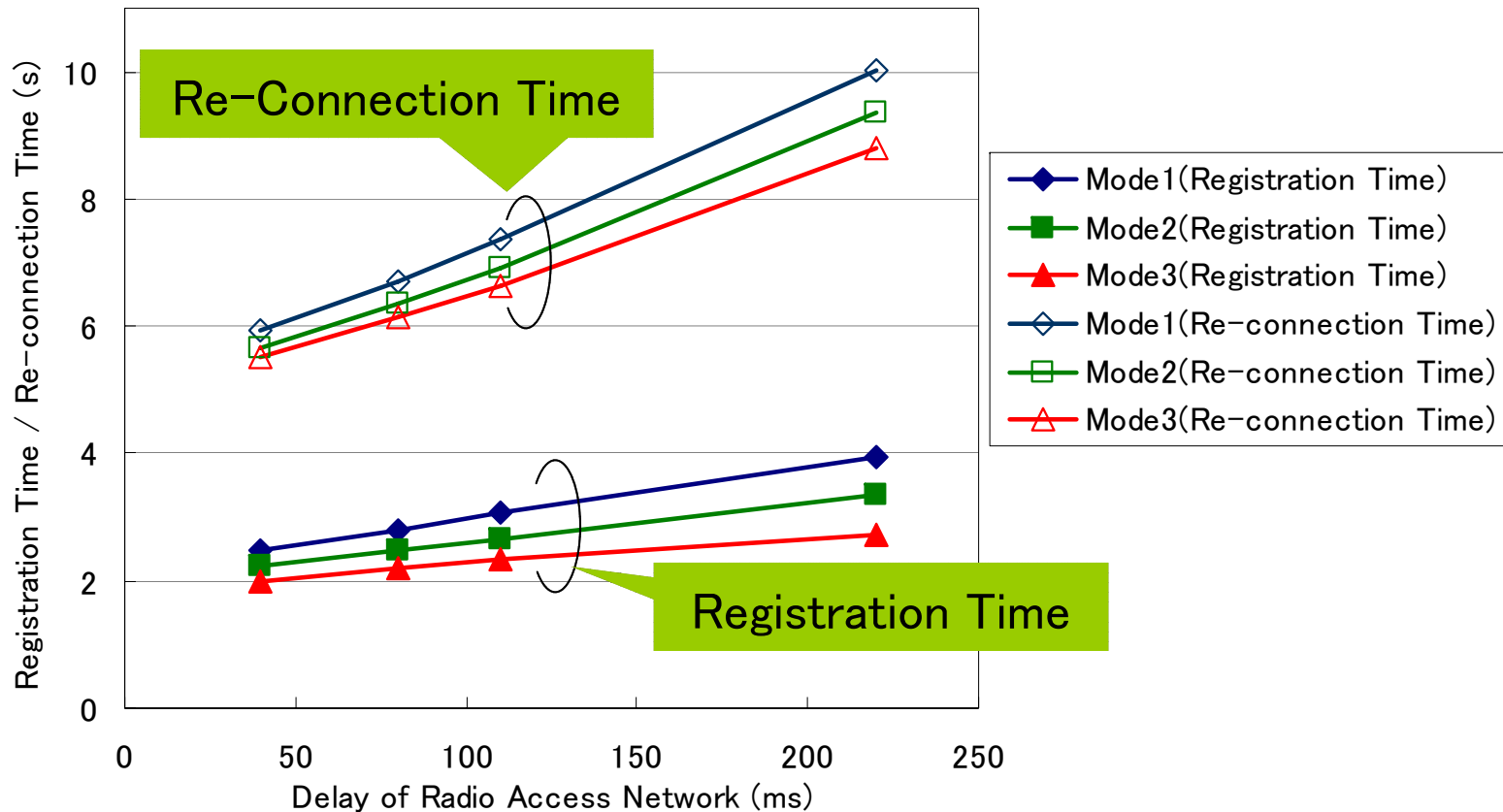
# Result(1/2)

- Registration Time and Re-Connection Time for Delay Pattern 1

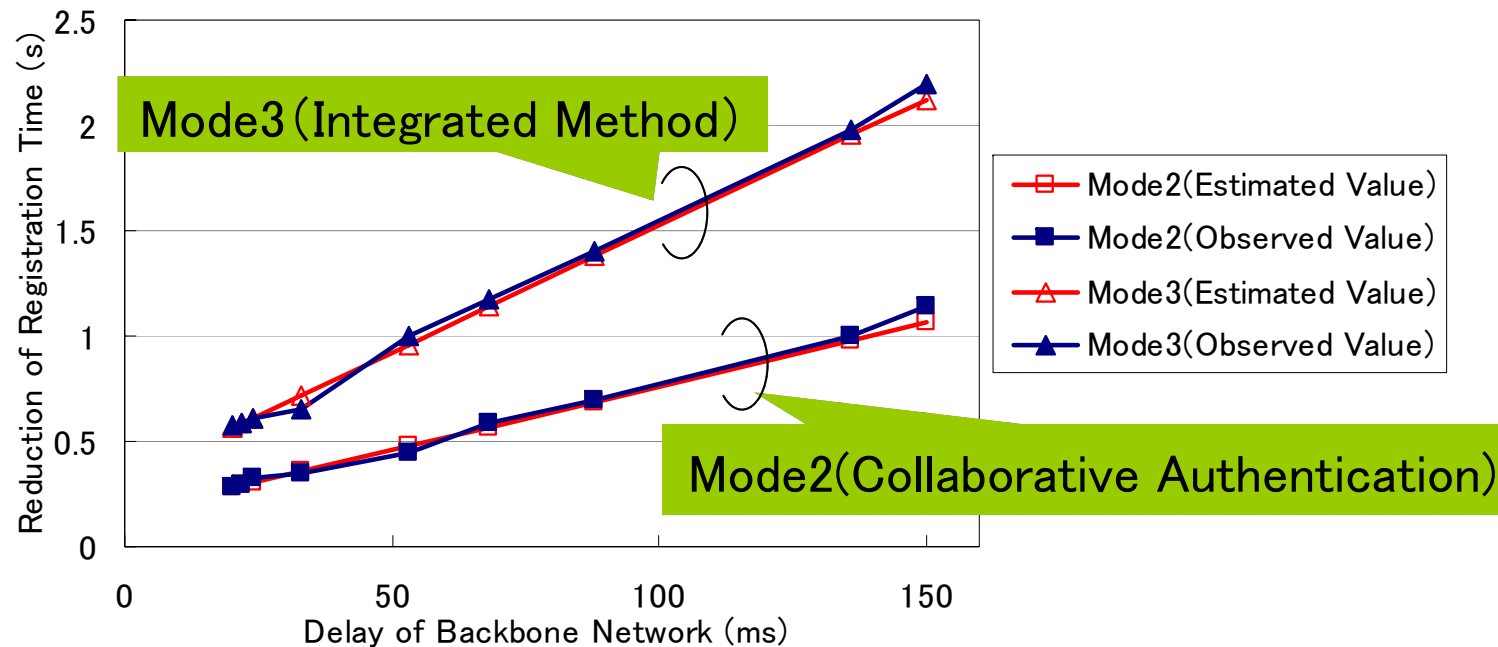


# Result(2/2)

- Registration Time and Re-Connection Time for Delay Pattern 2
  - The result follows a similar pattern to the result of Delay Pattern 1



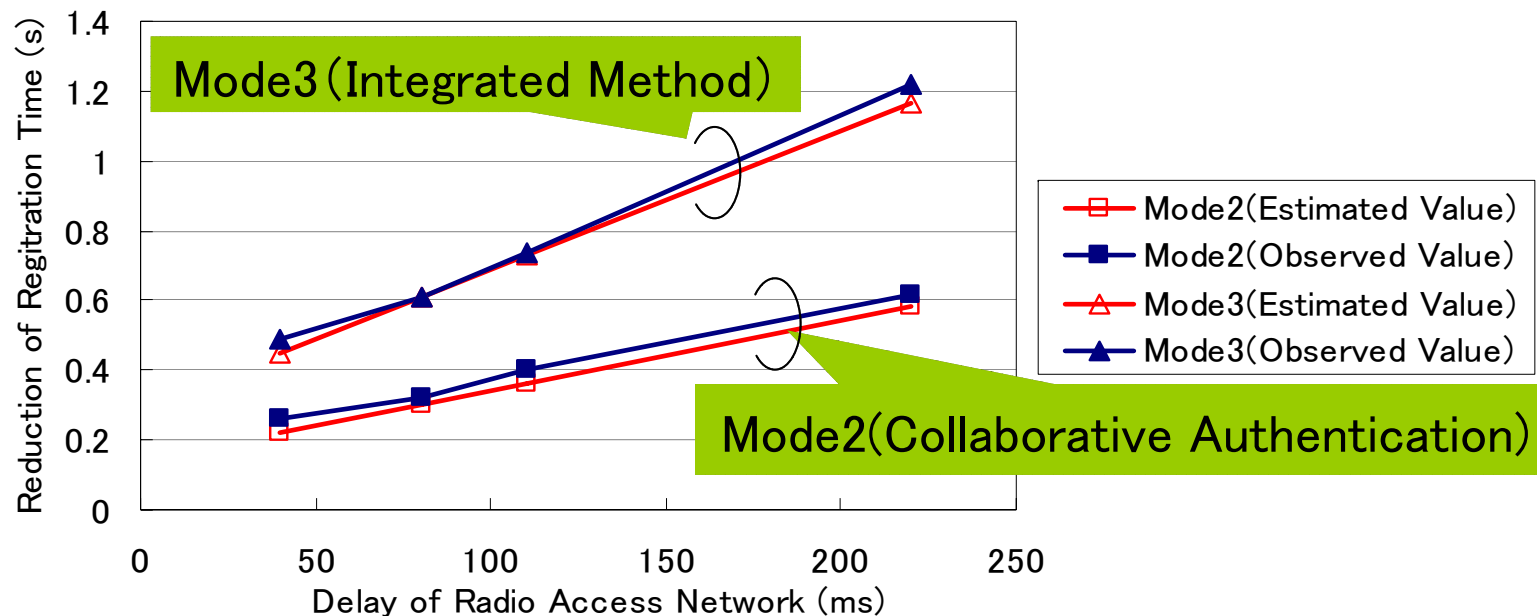
- Estimated Value of Reduction of Registration Time for Delay Pattern1



- Observed values are about 50 ms smaller than estimated values
  - The amount of process at each node is reduced by reduction of messages

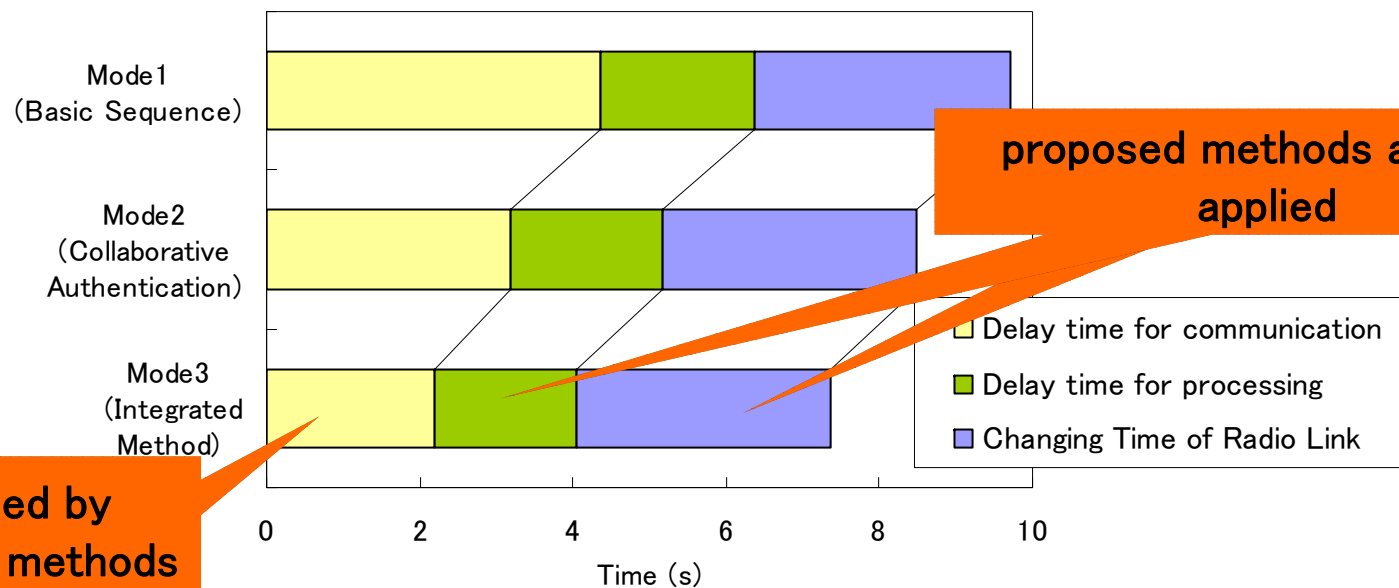
# Estimated and Observed Values(2/2)

- Estimated Value of Reduction of Registration Time for Delay Pattern2
  - The result follows a similar pattern to the result of Delay Pattern 1



# Improvement of Re-Connection Time

- The result of Experiment is not enough
  - 7 sec is still taken for re-connection in Mode 3
    - ◆ Delay of Backbone network: 150ms
    - ◆ Delay of Radio Access Network: 80ms



- Time is taken for processes to which proposed methods are not applied

# Summary

- IMS/MMD are the key technologies of NGN
  - There is redundancy caused by individual procedures of Mobile IP and SIP
- Fast Session Control Methods are proposed based on collaboration between Mobile IP and SIP
  - Selective Reverse Tunneling, PiggyBacking, Collaborative Authentication, Integrated Method
- Effectiveness of proposed methods are verified by measurement and evaluation using real machines
  - The fast methods for other processes are needed



**Thank you for your attention**

# Estimated Value of Time Reduction

$$D_{\text{back}} \times N_{\text{back}} + D_{\text{access}} \times N_{\text{access}}$$

- ◆  $D_{\text{back}}$  : Delay of Backbone Network
- ◆  $N_{\text{back}}$  : A number of messages reduced over Backbone network
- ◆  $D_{\text{access}}$  : Delay of Radio Access Network
- ◆  $N_{\text{access}}$  : A number of messages reduced over Radio Access Network