Tutorial on Audio Visual Media Accessibility

(New Delhi, India, 14-15 March 2012)

6. Putting it all together – from vision to reality

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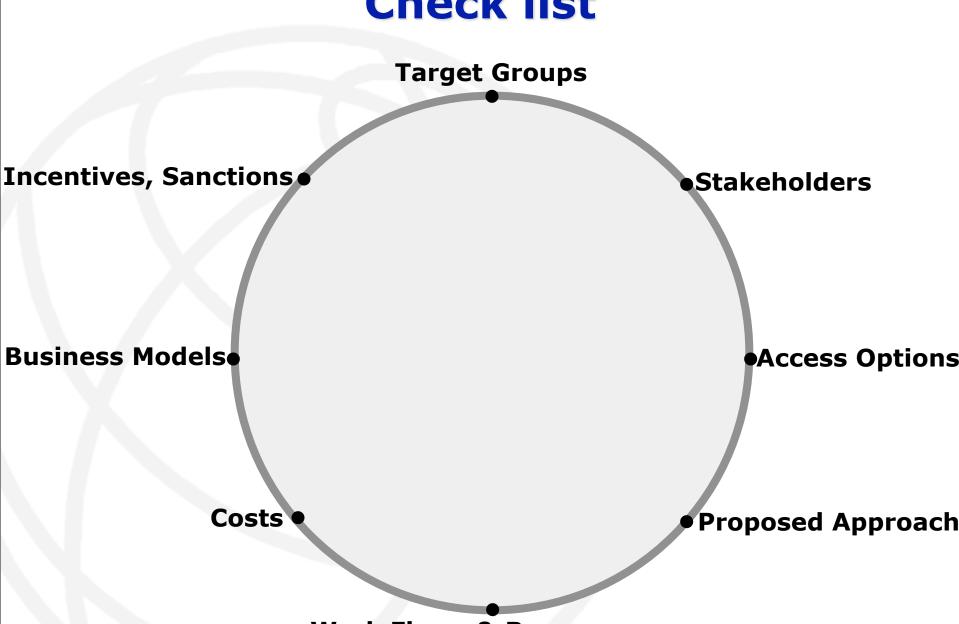
Content What does this tutorial cover?

- Processes for turning ideas into actions to promote accessible media
- Getting the most out of your ideas
- Getting the most out of your team
- Using what we have done over the last 2 days

Outcomes What will I be able to do?

At the end of this session, you should be able to

- use the checklist and the book
- use the resources in the tutorials to put together a proposal for accessible media in India

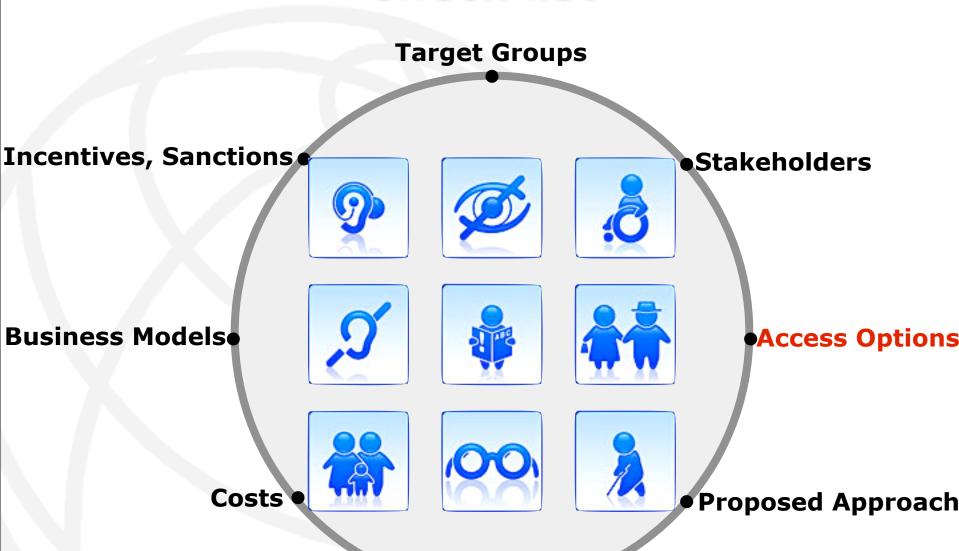


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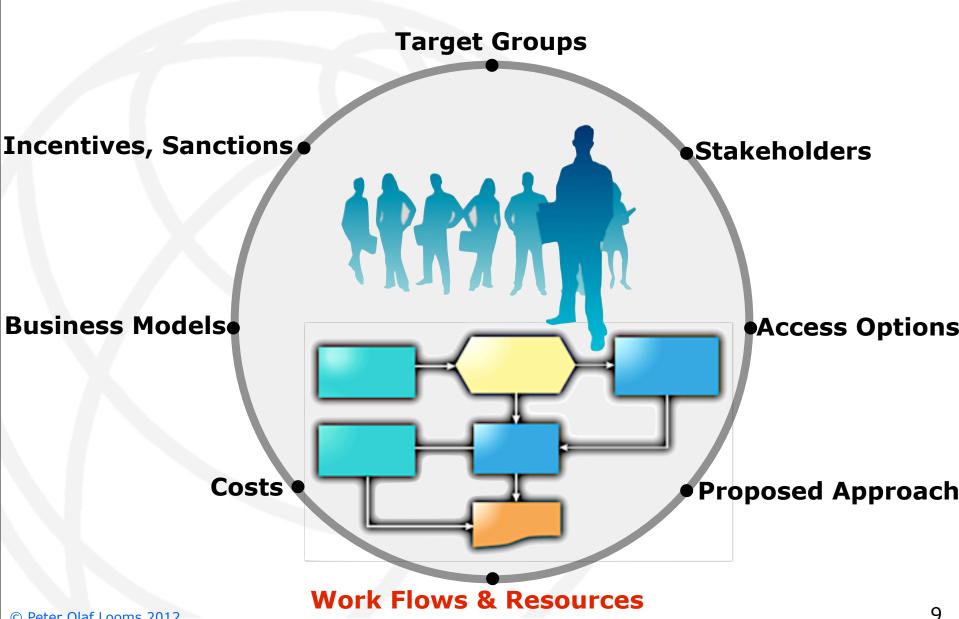
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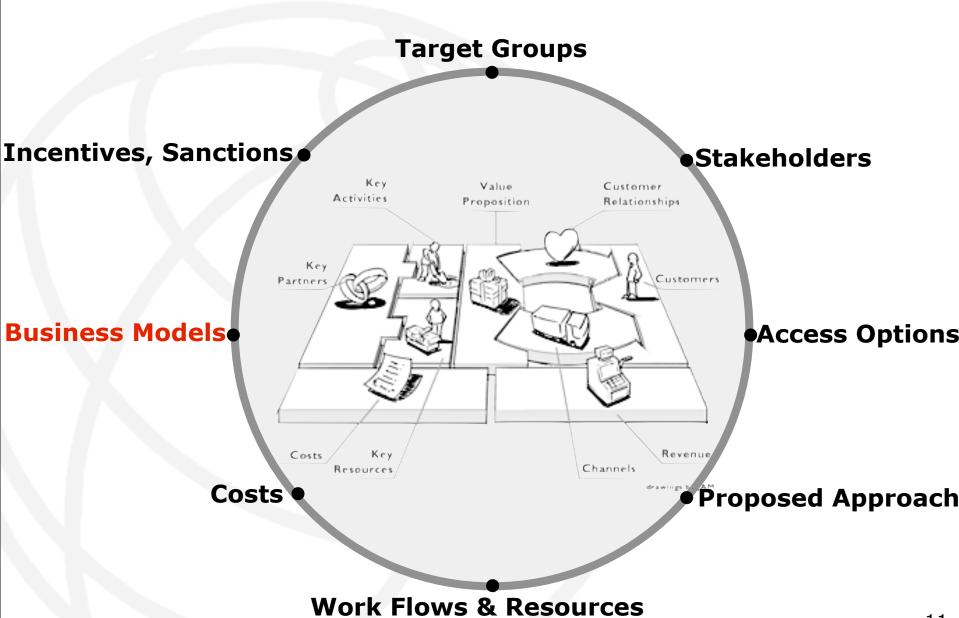


Work Flows & Resources









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What are you aiming to do?



Where are you now?



What is the final deliverable?

March 2012

Accessibility = AV Media for All

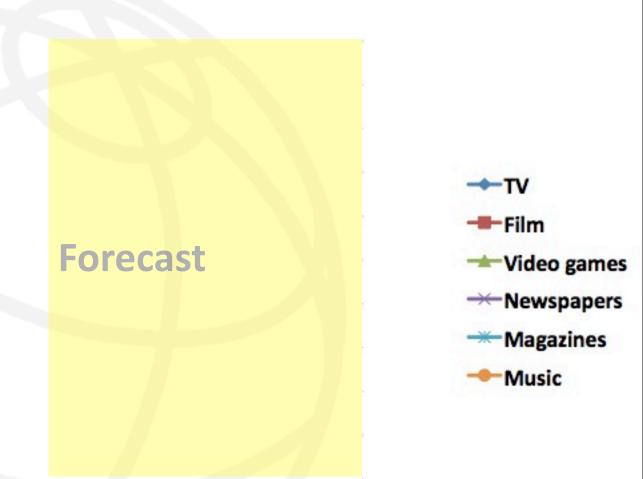
Listening Watching Sharing Participating Enjoying



Which AV-Media? (Need to have or Nice to have?)

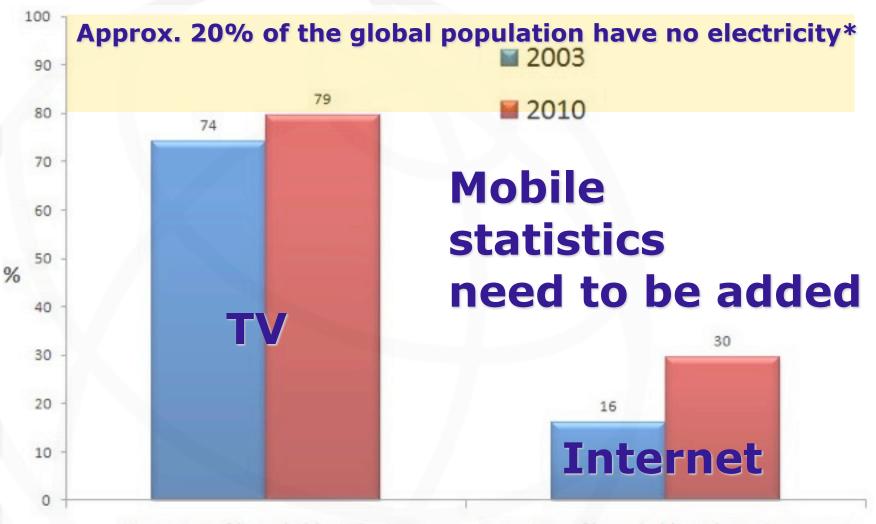


Which AV-Media? How much is spent globally?



Sources: The Economist Print Edition December 10, 2011;
IDATE Next Gen TV 2011 - from World Television Markets January 2010

Which AV-Media? How many have access?



Proportion of households with a TV Source: ITU Geneva November 2011

Proportion of households with Internet access

^{*} Ban Ki-moon Powering sustainable energy for all International Herald Tribune page 12 January 12 2012

AV-Media ≈ **Digital** Media

From AVA-I-0003: Scoping the terms "audiovisual media" and "accessibility"

TV & Radio programs

Social Media

Films

Video games (?)

Digital Broadcast

IPTV

Open Internet

Mobile & Wireless Net

Digital TV Receivers

PCs
Smartphones & Tablets

Peripherals e.g. Remote Controls

Assistive Technologies e.g.Hearing aids

Content

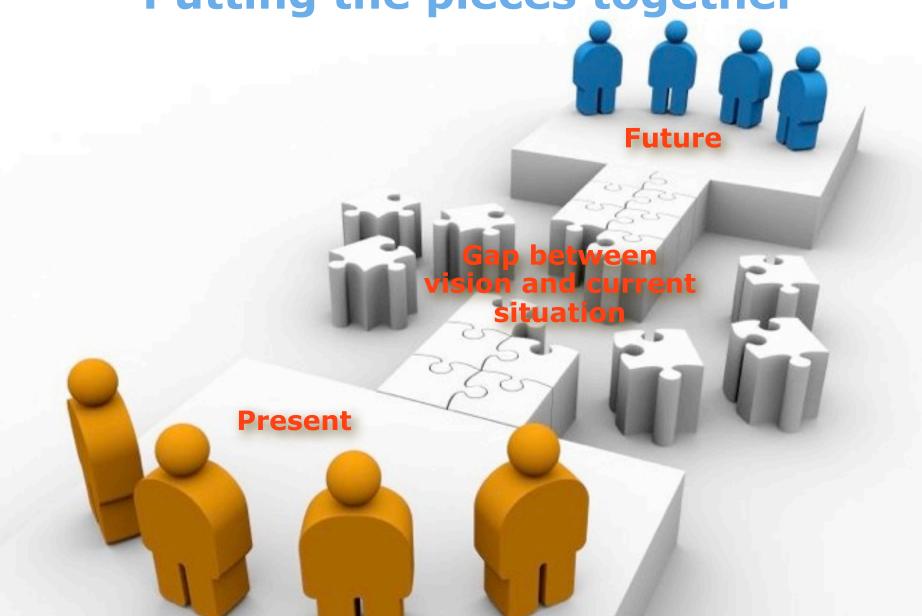
Platforms (networks)

Devices

AV-Media Accessibility What can we do?

- Usability: do something to make programs as intelligible as possible
- Access services: offer captioning, audio description, sign language
- Intelligent devices: make devices truly assistive
- **E2E**: End-to-end integration

A road map - the process Putting the pieces together





Where do we want AV Media to be?

What roadmap of actions and metrics do we recommend?

Gap between vision and current situation

Future

What actions can bridge the gap?

Where are we now? What are the key obstacles?

Present

From ideas to reality



From ideas to reality



Avoid "no!" situations





Get the best out of your ideas



Six thinking hats



Six distinct states (hats) are identified

- Neutrality (White) considering purely what information is available, what are the facts?
- Feeling (Red) instinctive gut reaction or statements of emotional feeling (but not any justification)
- Negative judgement (Black) logic applied to identifying flaws or barriers, seeking mismatch
- Positive Judgement (Yellow) logic applied to identifying benefits, seeking harmony
- Creative thinking (Green) statements of provocation and investigation, seeing where a thought goes
- Process control (Blue) thinking about thinking

Six thinking hats



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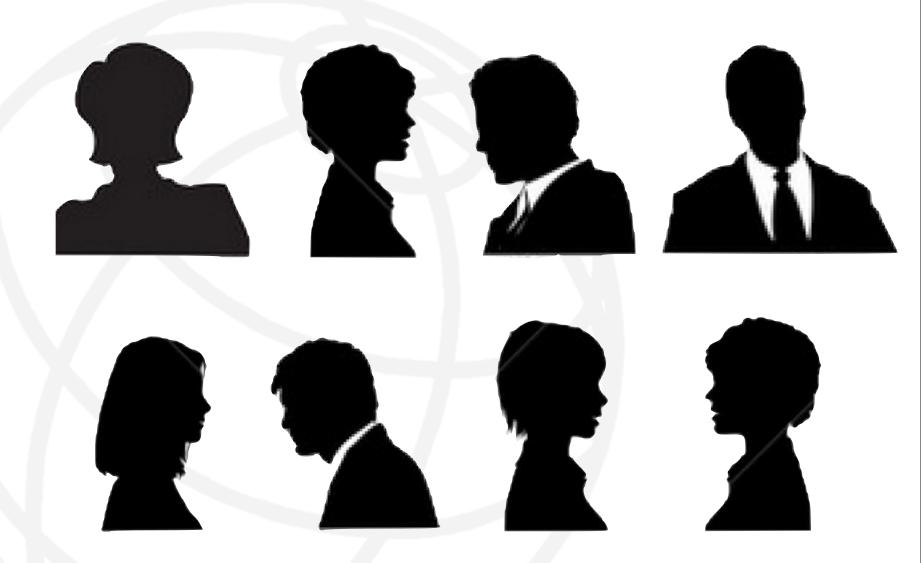
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Get the best out of your team



Delphi metod

Basic Course of Events	 Choose the team. The project manager selects the estimation team and a moderator. The team should consist of to 7 project team members. The team should include representatives from every engineering group that will be involved in the development of the work product being estimated. Kickoff meeting. The moderator prepares the team and leads a discussion to brainstorm assumptions, generate a WBS and decide on the units of estimation. Individual preparation. After the kickoff meeting, each team member individually generates the initial estimates each task in the WBS, documenting any changes to the WBS and missing assumptions. Estimation session. The moderator leads the team through a series of iterative steps to gain consensus on the estimates. At the start of the iteration, the moderator charts the estimates on the whiteboard so the estimators asee the range of estimates. The team resolves issues and revises estimates without revealing specific numbers. The cycle repeats until either no estimator wants to change his or her estimate, the estimators agree that the range is acceptable or two hours have elapsed. Assemble tasks. The project manager works with the team to collect the estimates from the team members at the end of the meeting and compiles the final task list, estimates and assumptions. Review results. The project manager reviews the final task list with the estimation team. 	a es for can The is
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Alternative Paths

- During step 1, if the team determines that there is not enough information known about the project to perform an
 estimate, the script ends. Before the script can be started again, the project manager must document the missing
 information by creating or modifying the vision and scope document (see Chapter 2).
- During either step 1 or 3, if the team determines that there are outstanding issues that must be resolved before the
 estimate can be made, they agree upon a plan to resolve the issues and the script ends.

Exit Criteria

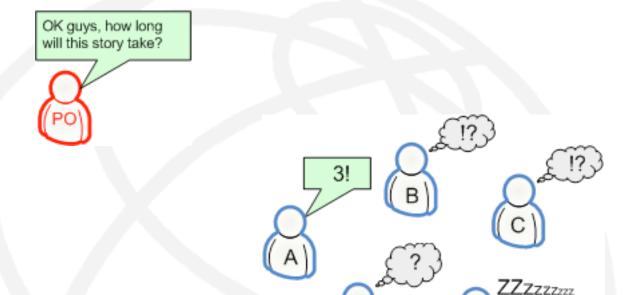
The script ends after the team has either generated a set of estimates or has agreed upon a plan to resolve the outstanding issues.

Source: Applied Software Project Management. http://www.stellman-greene.com/aspm/content/view/23/38/

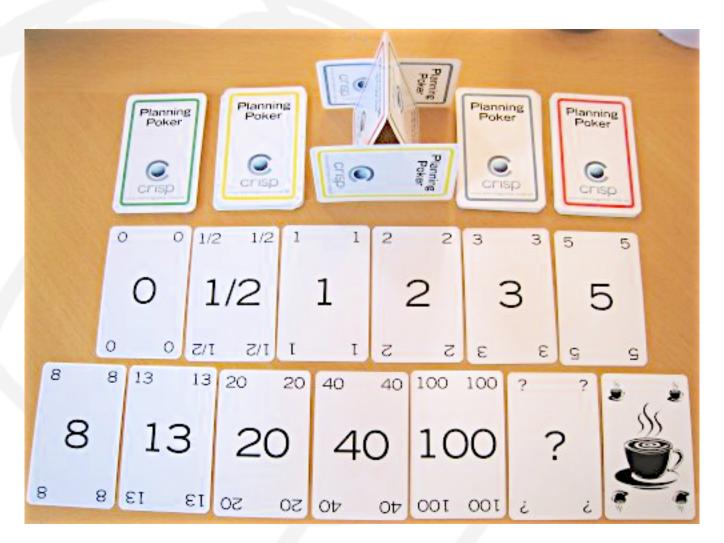
Estimation with no explicit rules



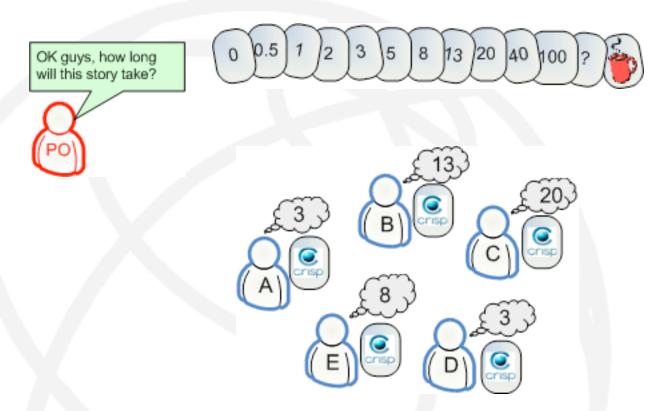
Estimation with no explicit rules



Planning poker

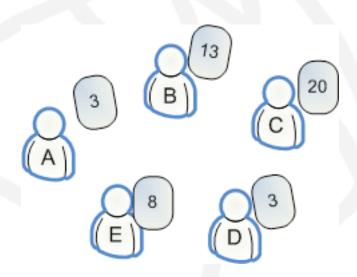


Source: http://www.crisp.se/planningpoker

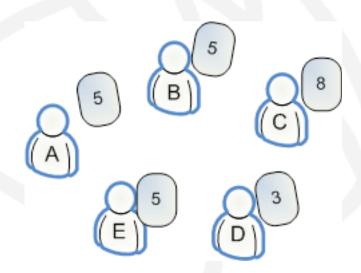


- PO presents one of the issues at a time
- The team thinks of a number (man-hours, cost)

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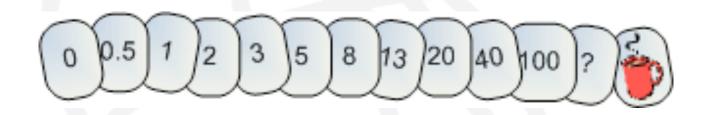


Everyone shows his/ her card at same time. A and C explain the assumptions behind their estimates



second round: greater convergence.

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Cards often use the **Fibonacci sequence**The Question mark allows you to suggest that there is not enough information.
The coffee cup is for time out!

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Activity 12: Putting it all together



Work Flows & Resources

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Outcomes What am I able to do?

You should now be able to

- use the checklist and the book;
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