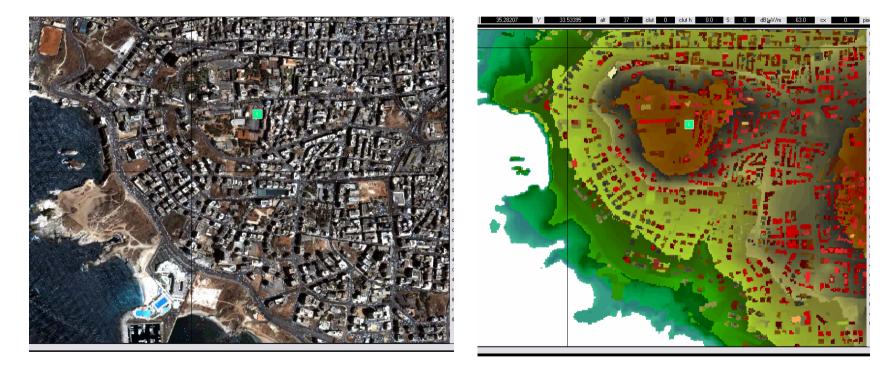
### Applied Digital Broadcast Planning and Implementing







#### **Essential in planning Maps**



Aerial View

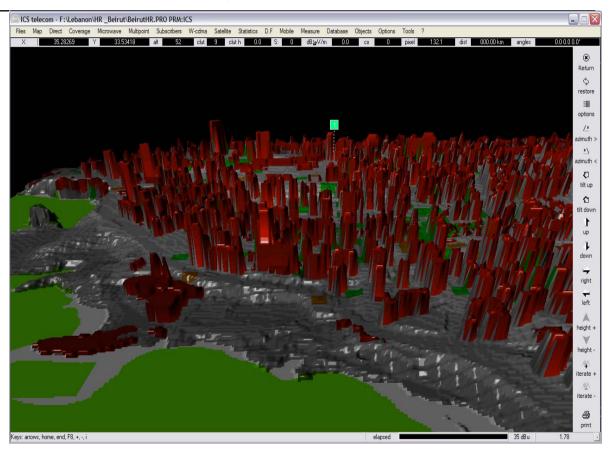
DEM View





#### **Essential in planning Maps**





Clutter View





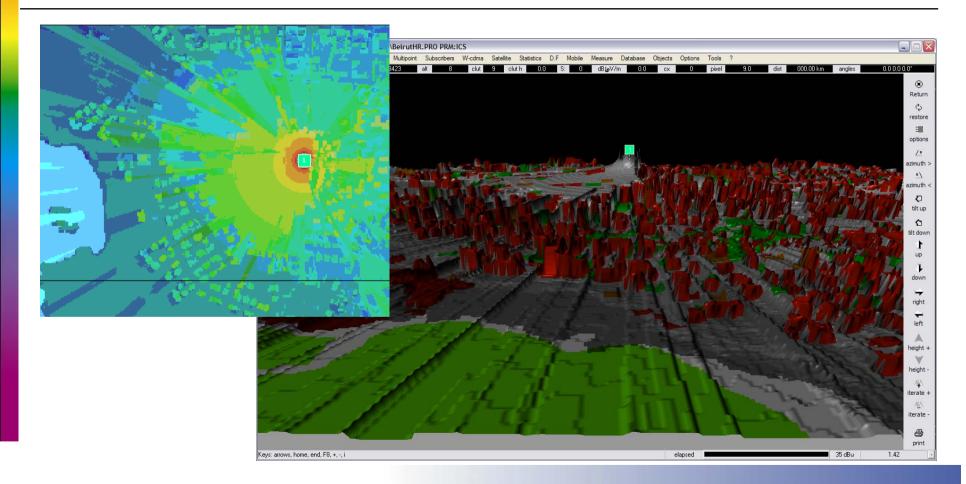
#### **Clutter definable options**

١	lutter parameters Clutter code N	ame Attenuatio	on (dB) Clutter heigh	t Reflection factor	(0-1) Erlang/kmĝi	(1) Surface factor (	2) Diffraction fa	ictor Station/km\$	(3) Stddev (dB) (4)	000.00 km angles 0.0 0.0
	0	0.0	0	0.300	1.0000	1.000	1.00	1.000	1.00	rx ground
	1	0.0	6	0.300	1.0000	1.000	1.00	1.000	1.00	🗆 🗆 rx ground
	2	0.0	8	0.300	1.0000	1.000	1.00	1.000	1.00	T rx ground
	3	0.0	15	0.300	1.0000	1.000	1.00	1.000	1.00	T rx ground
4	4	0.0	30	0.300	1.0000	1.000	1.00	1.000	1.00	🗆 🗆 rx ground
	5	0.0	12	0.300	1.0000	1.000	0.60	1.000	1.00	□ rx ground
	6	0,0	0	0.300	1.0000	1.000	1.00	1.000	1.00	□ rx ground
	7	0,0	50	0.300	1.0000	1.000	1.00	1.000	1.00	rx ground
	8	0,0	4	0.300	1.0000	1.000	0.40	1.000	1.00	☐ rx ground
	9	0.0	0	0.300	1.0000	1.000	1.00	1.000	1.00	□ rx ground
	10	0.0	0	0.300	1.0000	1.000	1.00	1.000	1.00	□ rx ground
	11	0.0	0	0.300	1.0000	1.000	1.00	1.000	1.00	rx ground
	12 **	0.0	0	0.300	1.0000	1.000	1.00	1.000	1.00	(Ž) if building,
	13 **	0.0	0	0.300	1.0000	1.000	1.00	1.000	1.00	only the building
	14 **	0.0	0	0.300	1.0000	1.000	1.00	1.000	1.00	elevation is taken account
	15 **	0.0	0	0.300	1.0000	1.000	1.00	1.000	1.00	
	16 **	0.0	0	0.300	1.0000	1.000	1.00	1.000	1.00	
	17 **	0.0	0	0.300	1.0000	1.000	1.00	1.000	1.00	
	18 **	0.0	0	0.300	1.0000	1.000	1.00	1.000	1.00	
	19 *	0.0	0	0.300	1.0000	1.000	1.00	1.000	1.00	
	CCIR attenuations UER attenuations dB/km attenuations User attenuations Model tuning no attenuation	C Buik C 850 C 1.71 C 2:43 save D	Indoor losses ding attenuation: Mhz: 620 dB/km GHz: 570 dB/km 5 GHz: 470 dB/km Vefault name	of subscribers = BHT (Erlang) = [ delay (s) ] * Calls (2) Used for freq selection. Use 0 calculation (3) Used to dispa Clutter repartion (4) Used to calcu	uency assignment a to n for assignment atch random station option is checked.	affic = 50 E/km <sup>1</sup> /km <sup>1</sup> /sion (s) + Average and server t and interference is on terrain when that a field strength	С В» С В» С	over clutter over ground spot over ground relax utter height factor frequency (MHz)	ked 🔽 defined altitud	





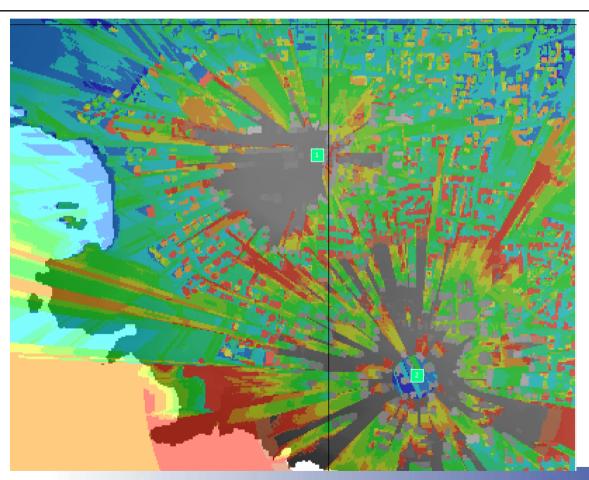
#### Coverage View 3D/2D







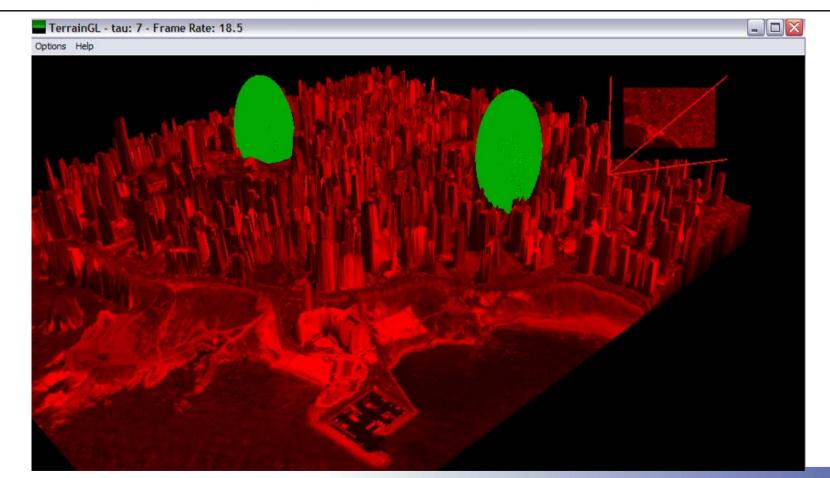
#### Percentage Layer







#### Full 3D navigation





### Case in planning digital Broadcasting

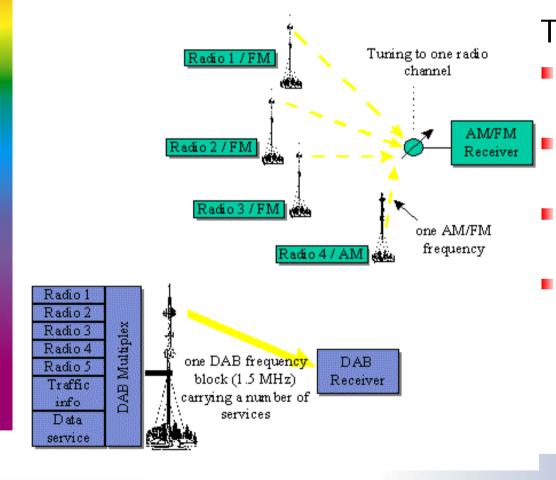
BBC DAB Planning for Mauritius Island Planning France Digital Broadcasting







#### DAB with FM Broadcasting



The BBC Network

- 4 Radio Channels in Stereo coded with 192kbits/s
- 1 Radio Channel in Mono coded with 96kbits/s
- Speech-based programs at lower rates (typ. <96kbits/s)
- 12.5MHz of Band III allocated to DAB (217.5-230MHz)



#### **BBC network availability**

#### Key Concept

- MUSICAM MPEG Layer 2
- OFDM
- FEC CODING
- GAP FILLERS
- SFN
- FLEXIBILITY

	Time	
0000 - 1059	1100 - 1859	1900 - 2359
	Radio 1 (192 Kbit/s)	
	Radio 2 (192 Kbit/s)	
	Radio 3 (192 Kbit/s)	
	Radio 4 (192 Kbit/s)	
	Radio 5 (96 Kbit/s)	
Unused	5 Live Sport+ (80	Unused
	Kbit/s)	
Parl	iament - currently unava	ilable
	World Service (80 Kbit/s	)
BBC Xtra (192 Kbit/s)	BBC Xtra (112 Kbit/s)	BBC Xtra (192 Kbit/s)





#### **BBC Implementation**

#### ■ 4 MODES OF OPERATION (I TO IV) :

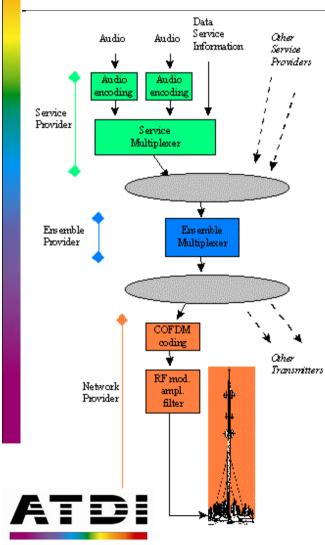
- Mode I : for terrestrial SFN (greater site spacing)
- Mode II : for single-station broadcast and hybrid networks up to 1.5GHz
- Mode III : satellite broadcast and earth dispatch, up to 3GHz
- Mode IV : for optimal SFN in L band

SEVERAL FREQUENCY RANGES (UHF/VHF/L Band) Feasibility of SFN and gap fillers Simple Quasi-Omni RX Antennas





#### **BBC DAB Network**



Radio freq properties	Mode I	Mode II	Mode III	Mode IV
Bandwidth		1.536	6MHz	
Number of carriers	1536	384	192	768
Guard Interval	246µs	62µs	31µs	123µs
Distance between TX in SFN	<=60km	<=20km	<=10km	<=30km
Carrier spacing	1kHz	4kHz	8kHz	2kHz

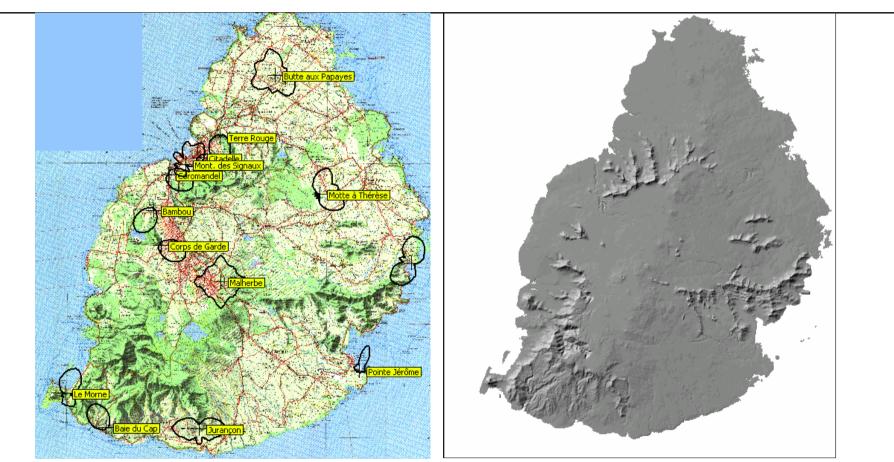
MUSICAM Audio Coding (8 to 384kbits/s), sampling @48 or 24kHz

Scrambling

FEC + Time & Frequency interleaving

COFDM up to 1536 carriers, spaced 1kHz

#### Example of DVB-T network planning Mauritius island (Indian ocean)







# Planning a new digital broadcast (Step 1/4)

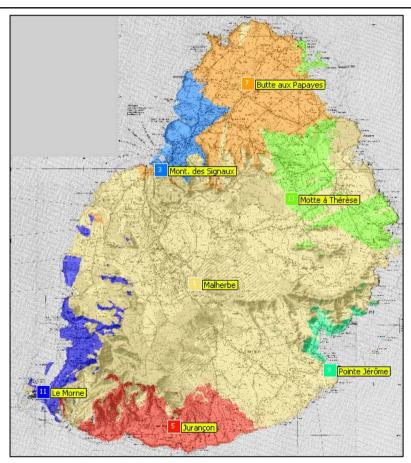
- One of the existing analog network is « duplicated »:
- Same sites :
  - 14 sites for the analog program
  - Only 7 for the digital multiplex
- Same transmitting antennas
- Same powers
- Same frequencies





# Planning a new digital broadcast (Step 2/4)

- The coverage of the digital transmitters are computed
- The powers of the digital transmitters are adjusted to ensure the coverage of the whole island
- A lower power is required :
  - Typically 1000 W for the analog program
  - Only 100 W for the digital multiplex (lower thresholds)



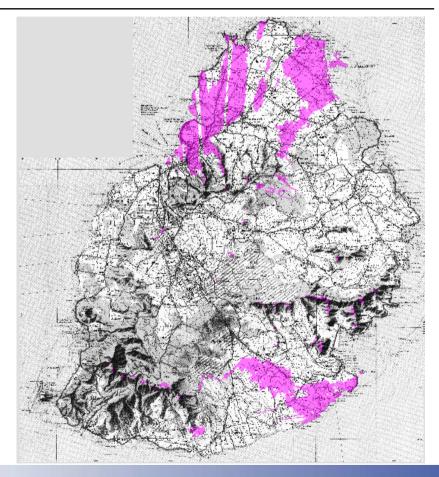


Solutions in Radiocommunications



# Planning a new digital broadcast (Step 3/4)

- A channel N-1 or N+1 is randomly attributed per site.
- Analog program:
  - channel 27 of the analog frequency plan
- Digital Multiplex :
  - channel 26 or channel 28 of the digital frequency plan
- Digital signals are extremely robust
- Hence interferences caused by digital signals on analog signals

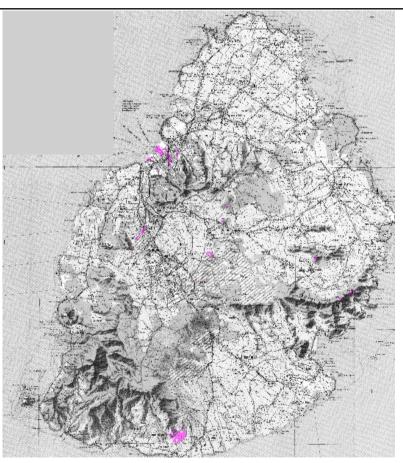


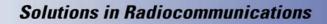




# Planning a new digital broadcast (Step 3/4)

- The digital transmitters causing interferences are isolated
- They are transferred from channel N-1 to channel N+1 or vice versa
- It is then possible to avoid almost any harmful interference
- The new network is now being tested

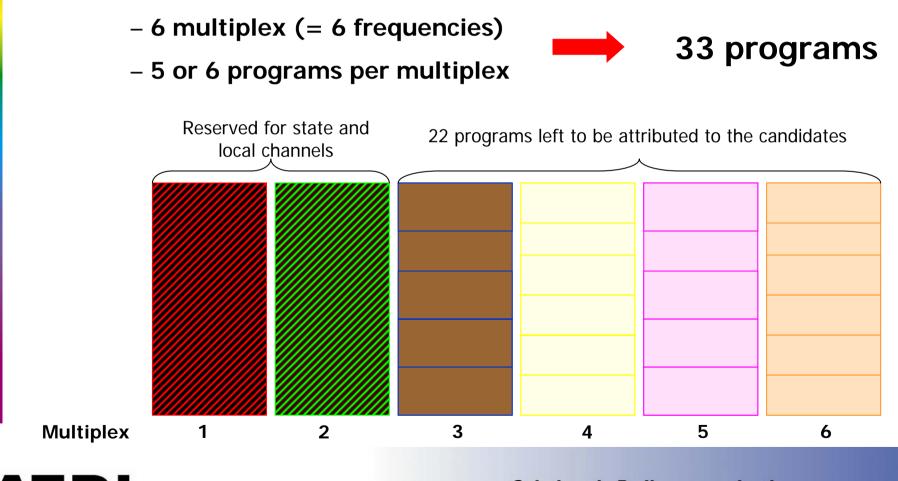








#### CSA's requirement in France





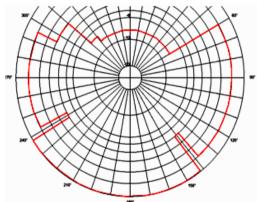


#### CSA's requirement in France

- 29 sites located around the main cities in France
- On each site, 6 transmitters (1 per multiplex)
- For each one of the 174 transmitters, the main technical characteristics :

LISTE DES FREQUENCES IDENTIFIEES DANS LA PREMIERE PHASE DE LA PLANIFICATION
---

	Principale ville desservie	Zone du site	Altitude maximale de l'antenne (m)	P.A.R. maximale (kW) (1)	Canal / fréquence	Observations	Réseau
	Ajaccio	Baie d'Ajaccio	715	16	26		R2
	Ajaccio	Baie d'Ajaccio	715	16	29		R1
I	Alassia	Deie d'Alessie	745	40	20		D4



For each one of the 174 transmitters, an antenna pattern





#### CSA's requirement in France

- 28 sites + 1 in Corsica
- 6 transmitters on each site
- Sites located around the main cities
- The East and North parts of France have few transmitters
- Problems of coordination with neighboring countries







#### Present Analogue Network

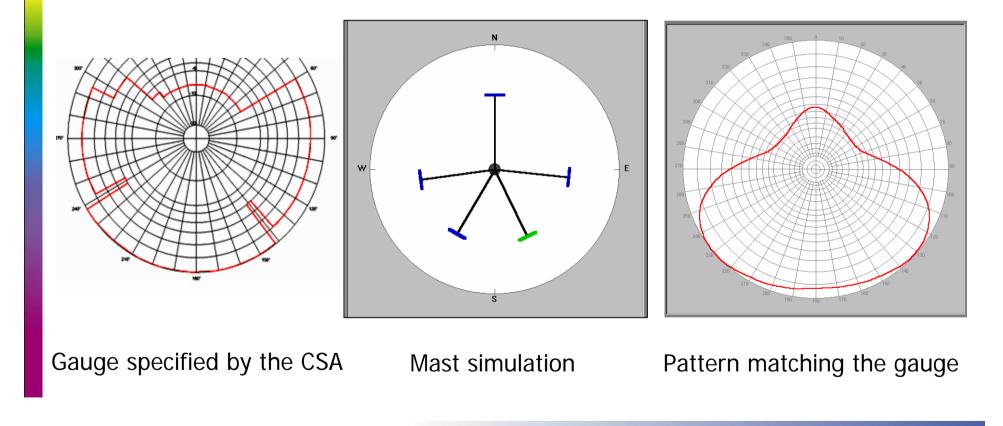
- The existing analog network
  - 1.000 mains transmitters
  - 11.000 sub or retransmitters







#### Response to technical specifications





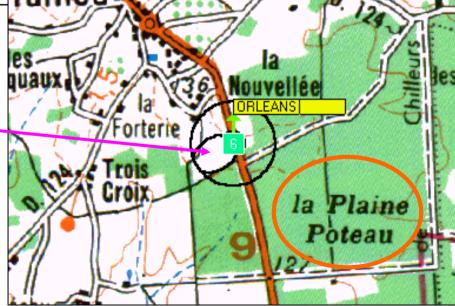


#### Site Locations

Niort	Canton de Melle	490	25	59	(2)	R2	
Niort	Canton de Melle	490	25	62		R3	
Orléans	La Plaine Poteau	321	2	38	(3)	R2	
Orléans	La Plaine Poteau	321	2	40	(2)	R4	
Orléans	La Plaine Poteau	321	2	46	(2)	R6	
Orléans	La Plaine Poteau	321	2	48		R5	
Orléans	La Plaine Poteau	321	2	51	(3)	R1	
Orléans	La Plaine Poteau	321	2	63		TO DO	
Paris	I our Eiffel	358	20	21	(3)		U 🥆
Paris	Tour Eiffel	358	20	24	(3)		

Site found in the european coordination file

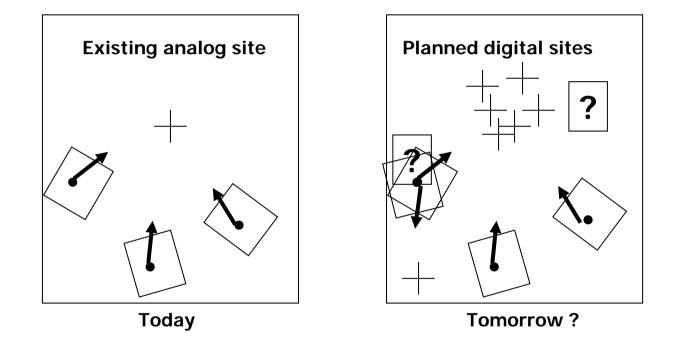
All areas specified by the CSA already contain an existing site







# Why were the existing sites privileged ?







#### **Expected Problem**

- Digital broadcasters will probably be obliged to rent the existing analog sites to TDF, sole owner of all existing analog sites
- Problem of fair competition :
  - the new broadcasters will be clients & competitors of TDF

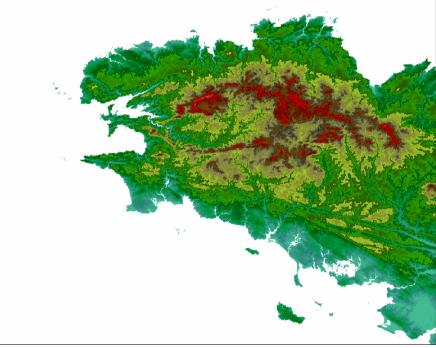




#### The Maps



2D map sample (image)



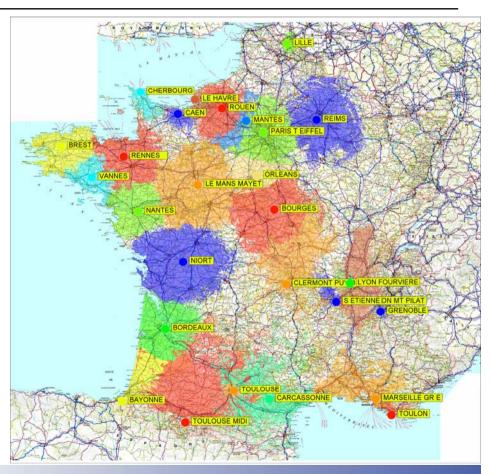
Corresponding 3D map (MNT)





#### Resulting coverage

- Coverage of 1 out of the 6 multiplex
  - Partial coverage of the country, smaller than the analog coverage
  - Global analysis of the covered surfaces
  - Global analysis of the covered populations
  - Detailed analysis, city per city







#### Economic model

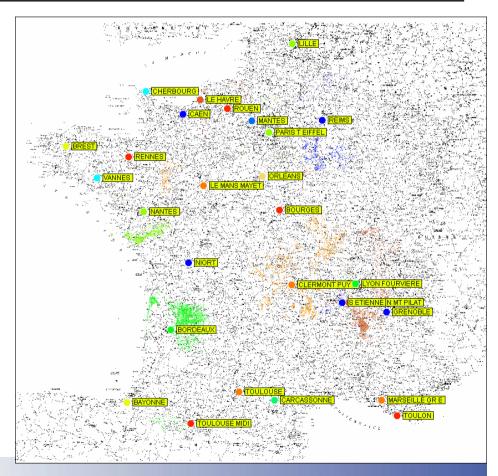
- The new programs are supposed to be financed by advertisement only
- It requires to cover a large population
- It is necessary to simulate and to compare the performances of the multiplex





#### Differences between the multiplex

- Some multiplex are slightly better than others
- All in all, they are fairly equivalent
- Technical parameters have been adjusted so that no multiplex is privileged



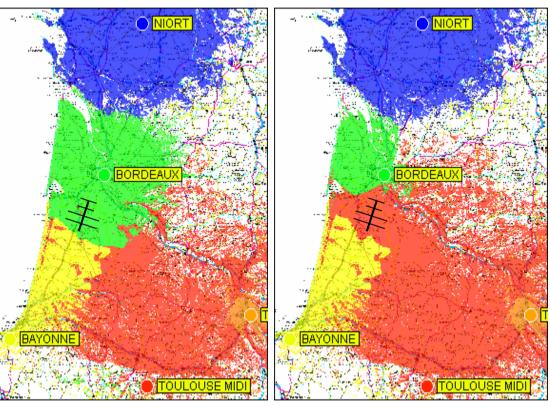
Solutions in Radiocommunications





#### User's advantages

- Already pointing towards an analogue transmitter
- Re-orientation should be avoided as far as possible
- This orientation allow to receive with a single antenna all the digital multiplex and all the analogue programs



**Multiplex R1** 

**Multiplex R2** 





### Conclusion of the migration

#### Advantages

- Availability of these sites
- Limitation of the problem of initialization for the receiving antennas
- Easier to determine an adequate frequency plan of the network

#### Disadvantages

- Problem of fair competition between existing and new broadcasters
- Sometimes, for historical reasons, the sites locations are not optimized





#### Market issue

Key issue to ensure the success of the new programs

- to concentrate around the main cities
- To adjust the technical parameters so that all multiplex cover a sufficient and equivalent population
- to perform intensive calculations considering
  - The coverage's of the transmitters
  - The population figures





#### Recording a station parameter

- Spectrum allocation
- Channel assignment
- Video system used
- Signal input

Spectrum		Position Test p	oints Signai	Radiation Custor	n   Inspections   4	Attachments		
Channel	Vision carrier	Medium freq.		Freq. plan	Edit Se	lect Detach	OK	
30	546 MHz	546 MHz	R.R		Code= 16 Name= UHF bai	od IV	*	
Necessary Frequency	v bandwidth v Offset	8 MHz		Plan channel	30 N .			
Signal input —	, C · Cable	<u> </u>		Offset Video	- 2 system type offset (1/12) - kHz	1	▼ RMAL▼ [10.42	<u>C</u>
Rx offset (1/1 Rx channel	30			P. Sou	ınd offset - kHz	Video	Sound 1	Sound 2
Rx offset (1/1 Rx channel IV Input	30 Edit		Detach	P. Sou Power			Sound 1	Sound 2
Rx offset (1/1 Rx channel	30 Edit	ODTVB4FTVF FTV	Detach	Power		Video		Sound 2



### Single Frequency Networks Overview

What are they? Terminology Simple technologies Complex modulation SFN ATDI Modelling tools

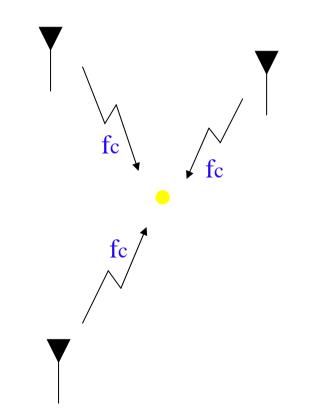






#### **SFN Principle**

- Multiple transmitters
- Shared channel
- Same information
- Common modulation
- Simultaneous launch







#### Advantages

- Increased availability
- Can be spectrally efficient
- Single channel receivers (e.g. paging)





#### Disadvantages

- Symbol rate / audio band must be less than DS
- Destructive interference if DS or flight times are too great
- Synchronised emission
- Frequency stability
- Generally limited to broadcast or low capacity traffic delivery systems





#### Technologies

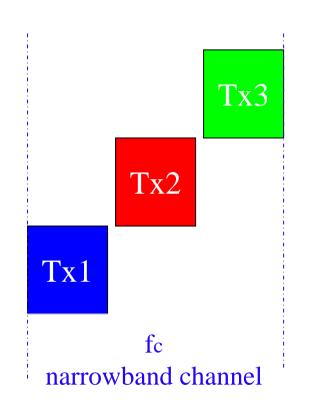
- AM spaced carrier
- FM offset carrier
- Complex modulation (Broadcast OFDM)





#### **AM Spaced Carrier**

- Carriers spaced within channel.
- Heterodyne outside audio passband
- Not as efficient due to large offset of carriers
- Limited number of tx possible
- Used in Airband

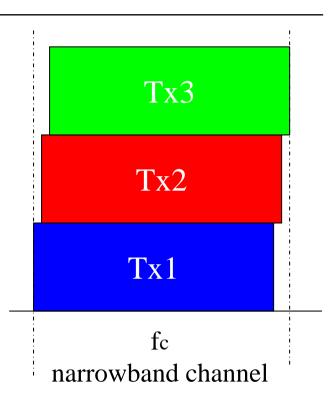






### FM Offset Carrier

- Carriers slightly offset to avoid static nulls
- Heterodyne below audio passband
- Receiver captures strongest signal
- Large number of tx possible
- Used in Paging (data), PMR (voice)

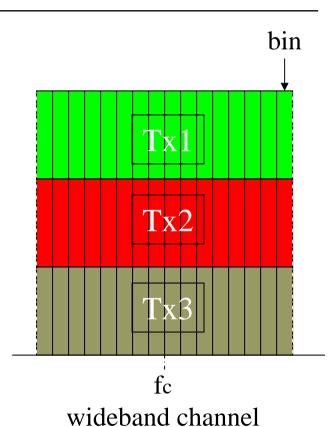






#### **Complex Modulation (OFDM)**

- Channel split into narrowband bins
- Information rate high overall but slow symbol rate in each bin
- DSP equalises delay spreads over channel.
- Guard interval approx 1/4 tsymbol to prevent ISI
- Tolerant to selective fading & multi-path if DS less than tguard
- SFN's are a case of multi-path
- Network possible gain due to decorrelated paths
- Used in DVB, DAB.







### **ATDI Modelling Tools**

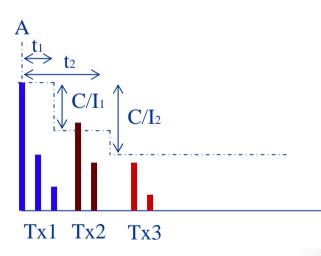
- Composite coverage plans
- Frequency offset plans
- SDS interference assessment
- Launch delay optimisation
- Network gain areas
- Network gain calculation

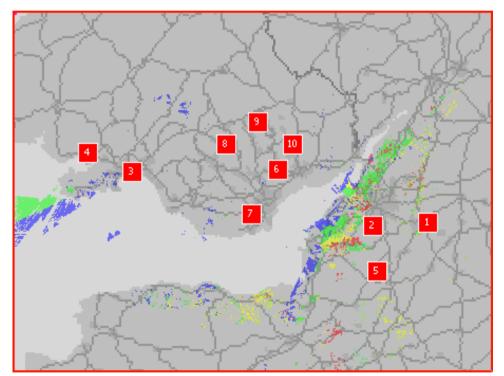




#### **SDS Interference Assessment**

- Power delay protection mask
- Quantify interference over populated zones



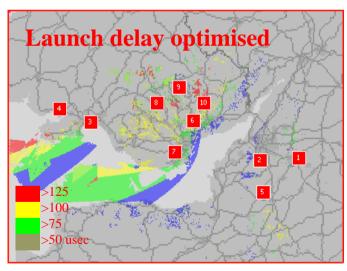






#### Launch Delay Optimisation

- Interference optimised by shifting into unimportant regions using launch delay
- Areas specified with % importance
- Other optimisations
  - Power reduction
  - Antenna height drop
  - Antenna pattern change (e.g.downtilt)

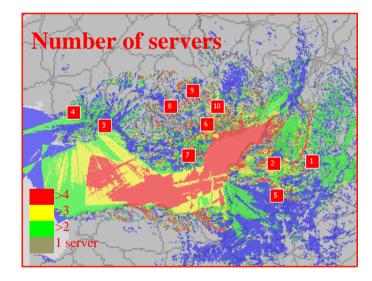






#### **Network Gain Areas**

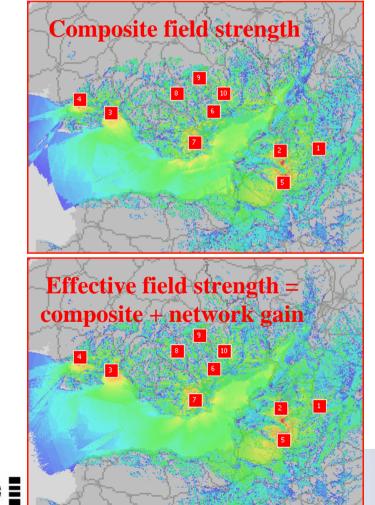
- Simple tool to analyse no of servers
- Maximum gain can added to server areas







#### **Network Gain Calculation**



- SFN gain up to 14dB for 99% locations
- Depends on relative levels and delays and number of servers
- T-DAB model





#### Conclusion

- Overall aim increase network availability
- 2 simple examples and an example of a complex scheme.
- Suite of planning tools to help for examples above

