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Service Requirements and Capabilities of NGN

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Outline

- o Key Requirements of NGN Release 1 Environment
- o Services and Capabilities
- o Items for Release 2 and beyond

Based on ITU-T FGNGN and ETSI TISPAN work



ITU-T FGNGN Release based approach

- Release based approach: method of prioritizing by identifying <u>a set of services</u> to be addressed in a certain <u>time frame</u>.
- "FGNGN should progress the work to define the service requirements and capabilities needed to realize the services in addition to defining other associated capabilities as needed to facilitate a NGN in a first Release."
- o "The approach will not prevent other work, such as development of more generic (release independent) capabilities, and collection of services, requirements and issues for later releases."



FGNGN working assumptions

- Compliance to NGN Rel.1 of a given network environment does not mean support of all possible combinations of services (as well as capabilities and network configurations)
- O Specific realisations of NGN Rel.1 may extend beyond the identified services and capabilities, as well as SP requirements may drive a particular (sub/super) set of services and capabilities to be supported in a particular network



Release 1 environment - Architecture

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Advanced architecture objectives

- Comprehensive set of services over a unifying IP based network
- Services separable from Transport stratum into Service stratum
- Transport stratum has to support a multiplicity of access networks and a variety of mobile and fixed terminal types
- Service not limited to those provided by the "home network"
- Services shall be able to traverse multiple providers' networks

The positioning of the IP Multimedia Subsystem (IMS)

- Unanimously agreed starting point for Release 1: to leverage IMS capabilities defined by 3GPP/3GPP2
- The capabilities of the IMS need to be extended and accommodate the heterogeneous access transport environment of Release 1



Release 1 environment - Open environment

- Open environment objectives for service creation and provisioning
 - Flexible service framework for implementation of value added services using capabilities
 - Capabilities are accessed via standard application interfaces
 - Third Party application access via Application Network Interface
- The following classes of value added service environments are considered for Release 1:
 - IN-based service environment (INAP, CAMEL, WIN, ...)
 - IMS-based service environment
 - Open service environment (OSA/Parlay, Parlay X, OMA, ...)



Release 1 environment - Security

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Security objectives

- Address security dimensions
- Address the security features required for secure interconnection

Guidelines for NGN Security R1

- Overview of security standards
- o NGN threat model (X.800, X.805)
- Security risks in NGN
- Security dimensions and threats countered (ITU-T X.805)
- o NGN Security Models
- Security of the NGN subsystems

Security Requirements for NGN R1

- General security requirements (based on X.805 concepts)
- o General security objectives
- Security requirements for Transport
 Stratum and for Service Stratum



Release 1 environment - Management Interface Capabilities

- o Management objectives
 - Monitoring and control of NGN services and components
- Release 1 work items
 - Definition of realistic R1 objectives and corresponding solutions
 - Focus on identification of management requirements, architecture, and protocol-neutral/protocol-specific interface specifications
- Output based on collaboration among ITU-T NGN Management Focus Group/SG4 and partner organizations
 - SG15, TISPAN WG8, ATIS TMOC, TMF, 3GPP SA5, OASIS, IETF O&M
 - Emphasis on reuse of partner specifications
- o NGN Management Specification Roadmap
 - Gaps and best organization to fill the gaps
 - Overlaps and stimulating harmonization among partners



Release 1 environment - Quality of Service

- QoS objectives
 - End-to-end QoS environment for services via QoS coordination across the Transport stratum
 - NGN Release 1 provides an initial set of requirements, architectures, mechanisms and guidelines to enable end-to-end QoS
- Main work items: Procedures for QoS control
 - IP QoS signalling
 - Resource Reservation, Admission Control and Gateway Control
 - NAPT and Firewall traversal
- Focus on Resource and Admission Control
 - Authorization checking based on various policy criterias
 - FGNGN: coordination between access and core, between core and other NGNs
 - TISPAN Release 1: QoS control only for access network



Release 1 environment - Mobility

- o Mobile users requirements
 - Seamless and transparent mechanisms for roaming between operators
 - Access from variety of environments with variety of terminals with varying capabilities
- o Towards Fixed-Mobile Convergence (FMC)
 - converged services, converged devices, converged networks
- o No major new interfaces for mobility proposed for Release 1
 - <u>Personal mobility</u> will exist where users can register themselves to the services
 - <u>Terminal Mobility</u> will exist within and among networks where terminals can register to the network
- Nomadism (mobility without maintaining service continuity)
 - It shall be supported in Rel.1 between networks and within a network
 - This does not exclude support for mobility with service continuity



Evolution requirements to NGN: PSTN/ISDN Emulation and Simulation

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NGN Rel.1 will support (in evolution path to NGN):

- o legacy terminal equipment (e.g. PSTN/ISDN phones)
- PSTN/ISDN-like service capabilities

PSTN/ISDN Emulation

- o From the end user perspective, the NGN "appears" supporting the same types of services offered by the existing PSTN/ISDN
- Legacy terminals are enabled to continue to use existing telecommunication services while connected to NGN

PSTN/ISDN Simulation

- NGN terminals in an NGN network are enabled to use PSTN/ISDN-like capabilities
- Legacy terminals with terminal adaptations may be also used
- Implemented over IP-based control infrastructure



Progress in Evolution to NGN

ITU-T What has been done in FGNGN

- Principles and requirements, scenarios for PSTN/ISDN evolution
- PSTN/ISDN Emulation and Simulation scenarios
 - Call Server-based and IMS-based Emulation approaches
 - PSTN/ISDN Simulation based on IMS capabilities

What next in ITU-T

- Examination of legacy services and selection of candidates for PSTN/ISDN Emulation and Simulation
- Identification of additional capabilities
- Control, signalling, management and protocol aspects

TISPAN additional work in Release 1

- Description and requirements of Simulation services
- Ongoing work on E/S protocol specifications



Basic components: Release 1 Requirements for Access Networks (AN)

- NGN will support AN of diverse technologies and capabilities
 - All AN types are required to provide IP connectivity
- FGNGN Rel.1: non-exhaustive set of candidate technologies
 - NGN-GSI selection will be based on Rel.1 time constraints against respective technology maturity
- TISPAN Rel.1: limited set of technologies
 - Focus on xDSL and 3GPP/3GPP2 Packet Switched domain
 - Others under discussion for Rel.2



Basic components: Release 1 Requirements for Interconnection with peer networks

- Interconnection at the Network Node Interface (NNI)
 - Between multiple NGN domains
 - Between NGN domains and other networks
- Interoperability will be based on defined interconnect specifications
- o FGNGN candidate Release 1 NNI interconnections (*)
 - PSTN/ISDN
 - PLMN (Public Land Mobile Network)
 - Cable networks
 - Internet
 - Broadcast networks
 - Enterprise networks (Private NNI)
- (*) Similar considerations to the AN case will apply



Interconnection between NGN domains

- Practicable Interconnection arrangements are essential
- o GSMA is considering GRX backbone extension to IMS. NGN?
- o TISPAN is discussing NGN backbone routing options:
 - Internet routing
 - Private IP domain: routing across common backbone
 - IP isolated subnets: step-by-step routing (PSTN-like model)
- Other related issues
 - IP addressing: IP connectivity, private vs public, IPv4 vs IPv6
 - User identification options for routing and DNS/ENUM options
 - QoS and security



Basic components: Release 1 Requirements for User Networks and Equipment

- Customers may deploy a variety of network configurations inside their networks
- Customers may deploy firewalls and private IP addresses in combination with NAPT
- NGN Rel.1 support for user functions will be limited to control (part of) the gateway functions between user network and AN
- NGN shall support a huge variety of user equipment
- But NGN Rel.1 does not specify or mandate a particular NGN user equipment type or capability
- However, user equipment should enable interface adaptation to varying user requirements (accessibility)



The Service Shift in NGN

- In today's networks, services are typically "vertically integrated", requiring specific infrastructure components for their delivery
- Key expectation in NGN: flexible service creation and innovation
 - Focus will be on standard "service capabilities" as service enabling toolkit
- The service shift as challenge for NGN Regulation
 - NGN moves the competition from lower layers to service layers
 - This leads to new sources of possible market power, bottlenecks



Release 1 Services & Capabilities

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FGNGN Release 1 Scope

Service Types

- o Multimedia services
- o PSTN/ISDN Simulation services
- PSTN/ISDN Emulation services,
- o Internet access
- Other services
- Public interest service aspects

Service Capabilities

- o Basic capabilities
- Service support capabilities

TISPAN Release 1

IP Multimedia services (supported by IMS)

- Multimedia Telephony, Videotelephony
- Others (IMS messaging, Presence, ...)
- PSTN/ISDN Emulation services

Emergency communications from Citizen to Authority



The *provisional* classification of Capabilities adopted in FGNGN

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Basic capabilities

Underlying capabilities

capabilities generally not accessed and/or used directly by services, mostly located in NGN FRA transport stratum or

(directly accessed) capabilities of general usage by services (e.g. not used by a specific (class of) service), mostly located in NGN FRA service stratum

Service support capabilities

 Capabilities generally accessed and/or used directly by selected services, though not generally used by all services - mostly located in NGN FRA service stratum

They are generally combined with other capabilities/services to provide enhanced functionality. Some may be also used as stand alone services in specific cases (e.g. presence service)



FGNGN Service support capabilities

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Open Service Environment

To support and establish an environment for enhanced, flexible and open service creation and provisioning

- Service coordination
- o Application Service Interworking
- o Service discovery
- Service registration
- o Developer support

Profile management

- o User Profile
- o Device Profile

Policy Management

Service Enablers

PSTN/ISDN Emulation support

Other capabilities of interest for network/service providers

- Capabilities for Public interest services
- o Digital right management
- Fraud detection and management
- Number portability



FGNGN Service enablers

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To support specific or advanced services and enable access and/or handling of specific information provided by these capabilities

Current list is mostly derived from 3GPP and OMA

- o Group management
- o Personal information support
- o Message handling
- o Broadcast/Multicast support
- o Presence
- o Location management
- o Push-based support
- Device management
- o Session handling
- Web-based application support and content processing
- o Data synchronization
- Commerce and Charging



Which requirements and capabilities for R2?

- Additional reqts/capabilities based on service scenarios
 - Business models, Interconnection, AN variety, Converged services
- Advances in Customer Networks
 - Delivering QoS to terminal, Home Networking integration with NGN
- More support on Corporate communications requirements
 - NGN services, cooperation with NGN in service provisioning
 - NGN integration (addressing, identification, security, QoS, mobility)
- o More services
 - Extensions to R1 (simulation)
 - Multicast, more interactive entertainment (IPTV etc.)
 - Identity-based services (sensor/RFID networks), Push-to-Talk
- o Full Mobility -> true Fixed-Mobile Convergence
- Advances in QoS
 - Resource monitoring, Traffic Engineering



Which requirements and capabilities for R2?

ITU-T o Advances in Transport

- To satisfy Service stratum requirements (FPBN)
- Carrier Ethernet, Broadband Wireless Access
- Solutions for Interconnect issues
 - Addressing, routing, security, QoS
- o Service Delivery Platforms
 - Third party access, Web services linkage
 - Multiple business models and service scenarios
 - Positioning versus self-provisioned services over the Internet
- Advanced Management capabilities
 - Subscription, Interconnect, Customer Management, ...
- o Others
 - Auto configuration, User Data, Online Charging
- o Protocols (profiles!) to deliver the NGN promise



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Thank you for your attention



Background information



Service capabilities: componentizing the network functions

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Service Capability: reusable service building block

- a (group of) function(s) or operation(s) within a service provider's network, reusable at runtime by other services
- More functions may be interworked for service execution and management
- Some functions can play both roles of Service and Service Capability (e.g. Presence)
- Service Capabilities may be used by
 - services within that SP's network (e.g. via SIP)
 - services outside of that SP's network domain (e.g. via Parlay, Web Services)
 - Third party access, externalisation



NGN Release 1 Capabilities in FGNGN: what for

- The capabilities identified in FGNGN have been derived from functionalities already developed in various technical bodies and considered ready for use in Release 1 time frame
- A list of capabilities with no ambition to be exhaustive and to identify the most appropriate level of functional aggregation for NGN Release 1 realisations
- Basically, the list provides guidelines for the NGN architecture work so that the functional building blocks identified in the NGN architecture are able to support these capabilities



Basic capabilities

- Connectivity capabilities
- o Media resource management
- Access transport capabilities
- Interoperability and Interworking
- o Routing
- Numbering, naming and addressing
- QoS-based Resource and Traffic Management
- Identification
- Authentication and authorization
- o Security and Privacy
- o Mobility management
- o OAM
- o Management aspects
- Accounting, charging and billing
- Other capabilities of interest for network and service providers

Mapping services to Capabilities (examples)

Services\Service Enablers	Presence	Location mgt	Group mgt	Pers. Inf. Support	Message Handling	Bcast/Mcast Support	Push-Based Support	Session Handling
Real-time Conversational Voice services								X
Messaging services	X		X		X			X
Push to talk over NGN	X		X					X
Point to Point interactive multimedia services			X					X
Collaborative interactive communication services		X	X					X
Content Delivery Services		X					X	
Push-based Services		X					X	
Broadcast/Multicast Svcs						X		
Hosted and transit services for enterprises			X					X
Information Services	X	X		X			X	
Presence, notification Svcs	X	X	X					
3GPP Rel.6/3GPP2 Rel. A OSA-based services	X	X	X	X	X	X	X	X
Data Retrieval	X			X			X	
Sensor Network							X	
Over the Net. Device Mgt	X			X			X	

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Main "stage 1 deliverables" on NGN service requirements and capabilities

IU	_			
	ETSI TISPAN Release 1	Focus Group on NGN		
0 0	Release 1 definition Service and Capabilities requirements (Requirements per class of services) Requirements for multimedia telephony with PSTN/ISDN simulation services	o Release 1 Scope o Release 1 Requirements (High-level requirements)	To NGN-GSI	
0	NGN Videotelephony service description Others	 Other stage 1 work items in Notes Service requirements Service scenarios Service capabilities (*) A following slide provides de Q.2/13 activity 		



TISPAN Release 1 Multimedia Telephony services

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Multimedia Telephony with PSTN/ISDN simulation services

- Service characteristics
 - PSTN/ISDN-like services, but not limited to the voice media
 - Some correspond to popular PSTN/ISDN supplementary services
 - No mandatory set in a particular network deployment
 - Interoperability with PSTN/PLMN-CS networks shall be supported, but not required for all services offered in the CS network
- o Three service categories
 - Mandatory: shall be offered when there is a service offer
 - OIP, OIR, TIP, TIR, MCID, ACR
 - Recommended: offer transition from PSTN/ISDN to NGN
 - CDIV (CFU, CFB, CFNR, CFNL, CD), CW, HOLD, CB, CCBS, MWI
 - Optional
 - CONF, AOC, ECT, RC
 - Service interaction between pairs of these services has been analysed



Service related work items currently under development inside Q.2/13

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General NGN Requirements

NGN Release 1 requirements Y.NGN-R1-reqts

Focused on NGN services and scenarios

- o IMS-based Real Time Conversational Voice services over NGN Y.ngn-rtconv
- o UPT (Universal Personal Telecommunications) service over NGN Y.ngn-upt
- o NGN service requirements for ID-based applications Y.idserv-reqts

Focused on NGN capabilities

- Requirements and framework allowing accounting, charging and billing capabilities in NGN Y.ngn-account
- o Open Service Environment Capabilities for NGN Applications and User Services Y.ngn-openenv
- o VPN Service Capabilities in NGN mobile environment Y.ngn-vpn NGN Multicast Service Framework Y.ngn-mcastsf
- o NGN Multicast service capabilities with MPLS-based QoS support Y.ngn-mcast
- MPLS-based Mobility and QoS capabilities for NGN services Y.mpls-mob

Q2 work is in coordination with NGN-GSI Questions (Q1, Q2, Q8/13,etc.), other ITU-T SGs and SDOs (including regional ones - TISPAN, ATIS, *ASTAP*)