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Category	Max Data Speed	Availability		
12	1.8Mps	Commercial in 2005		
6	3.6Mbps	Commercial now		
8	7.2Mbps	First network tests completed		
		Planned for 2007		
10	14.4Mbps	Planned for 2007		
10 HSPA	14.4Mbps Capabilities – Up Max Data Speed	Planned for 2007		
10 HSPA Category 2	14.4Mbps Capabilities – Up Max Data Speed 1.4Mbps	Planned for 2007 Dlink Availability Commercial in 2007		
+ HSPA Category 2	14.4Mbps Capabilities – Up Max Data Speed 1.4Mbps	Planned for 2007 Dlink Availability Commercial in 2007		



	ADSL	GERAN	UMTS	HSPA
Typical Throughput in 5Mhz (Mbit/s)	1-15	1	1	10
Average Throughput (kbit/s)	2048	160-200	128-300	500-700
Capacity (users/cell)	-	8	9	40
Latency (ms for a 32byte ping)	5-200	260	120	60





## High Speed Packet Access (HSPA) enables new applications...

HSPA will stimulate many new applications, a large number of which have yet to be introduced or conceived. As an extrapolation of today's usage patterns, it can be expected that new applications will include:

## High-Speed Internet Access

With HSPDA offering similar speeds to most DSL connections, with the added value of ubiquitous mobility, UMTS can be expected to become to preferred connection medium for a range of users, whether it be via a laptop or a handheld terminal.

## Voice over IP

Voice is clearly not a new application, but when delivered over IP and coupled with other interactive media such as video and text, this new service mix will become very attractive.

## Multi-player Gaming

The improved interactivity of the networks supporting HSPA is expected to have a significant impact on the mobile gaming industry. Multi-user games, whether broadband or narrowband will benefit from the real time interactivity that will be possible and the end user experience will be significantly enhanced.

























	3G R99	HSDPA R5	HSUPA R6	Foi
Transport channels	DCH	HS-DSCH	E-DCH	
Physical channels	DPCH	HS-PDSCH; HS-SCCH; HS- PDCCH	E-DPCH; E-AGCH;E-RGCH; E- HICH	
Transport channel type	Dedicated	Shared	Enhanced Dedicated	
Variable spreading factor	Yes, SF4~512	No, fixed 16	Yes, SF2 & SF4	
Link adaptation techniques	Fast power control and outer power control	Adaptive Modulation and Coding (AMC)	Fast power control + Adaptive TFC selection	
Modulation scheme	QPSK	QPSK & 16QAM	QPSK	
Soft/softer handover	Yes	No	Yes	
TTI duration	10 ms (10 ms-80 ms)	2 ms	2 ms and 10 ms	
Multi-code operation	N/A	up to 15	up to 4	
MAC entity	MAC-d (RNC)	MAC-hs (Node B)	MAC-e (Node B)	
Error detect and correct techniques	Forward Error Correct (FEC) by channel coding and interleaving	H-ARQ, interleaving and retransmission (soft combining)	H-ARQ, interleaving and retransmission (soft combining)	
oft combining techniques for retransmissions	N/A	Chase Combining and Incremental Redundancy	Chase Combining and Incremental Redundancy	
Multi H-ARQ processes/UE	N/A	Yes	Yes	
Max throughput per cell (theoretical)	2 Mbps	14.4 Mbps	5.76 Mbps	
Typical UE throughput	~ 300 Kbps	~ 2 Mbps DL	~ 1- 1.5 Mbps UL	

























		3G and Enhanced 3G			4G
		R'99/R'4	Midterm evolution	Super 3G	New mobile access
Spectrum		3G spectrum (2GHz band and the additional bands)			New spectrum
Radio	aspect	WCDMA	HSDPA, EDCH, etc.	Ultimate enhancement	New radio interface
	Radio access	Direct-seque	ence CDMA	New access such as OFDM, MIMO, etc.	New access technology
Min. TTI (latency)	10ms	2ms	<0.5ms	<0.5ms	
	Carrier bandwidth	5M	5MHz	5-20MHz, Fit in 5MHz	100MHz
	Data rate	384Kbps-2Mbps	14Mbps	30-100Mbps	100Mbps-1Gbps
Network aspect		CS ar	nd PS	PS only	
		GTP (tunneling) [IP routing in core network]		IP rounting in core network and RAN	





