

Internet Economics

Five factors that make the Internet different

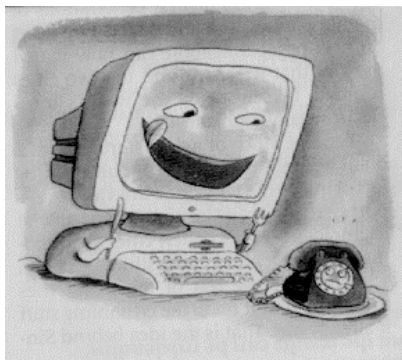
**Dr Tim Kelly,
International
Telecommunication
Union**

**Sydney,
22 September 1998**



The views expressed in this paper are those of the author and do not necessarily reflect the opinions of the ITU or its Membership. Dr Kelly can be contacted by e-mail at Tim.Kelly@itu.int

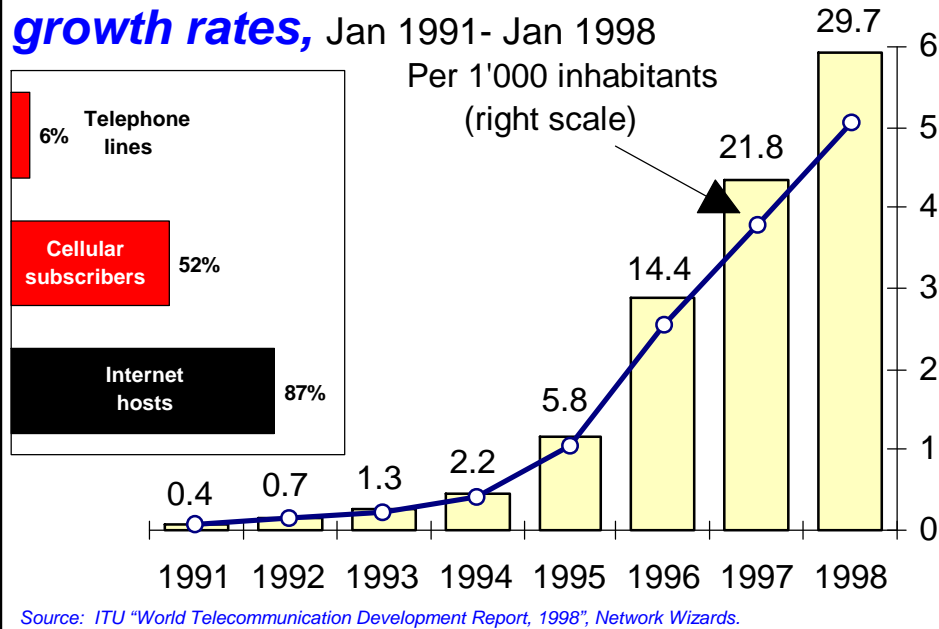
**“IP is to communications what
the PC was to computing ... it’s
that fundamental a shift”**



*Dan Schulman,
AT&T WorldNet Services,
Quoted in
Tele.Com, May 1998*

The Economist
May 2nd 1998

Internet hosts (million) and comparative growth rates, Jan 1991- Jan 1998



Internet Economics: Five factors that make the Internet different

1. Packet-switched network architecture

⇒ Connection-less not connection-oriented

2. Pricing independent of distance & duration

⇒ Average message covers 15 or more "hops"

3. Peering arrangements, not settlements

⇒ Based on a full-circuit regime, not on half-circuits

4. Traffic flows unrelated to value-flows

⇒ Dominant flow is to terminal that initiates a session (though this is changing)

5. The United States sets the rules!

⇒ There is no "Internet Telecommunication Union"

1. Circuit-switching versus packet-switching

Circuit-switched networks (e.g., PSTN)

- More than 100 years old
- Hybrid, digital and analogue technologies
- Optimised for voice communications
- Controllable and quantifiable quality of service
- Connection-oriented
- Structured, direct and transit relations

Packet-switched networks (e.g., Internet)

- More than 25 years old
- Digital, computer-to-computer technology
- Optimised for data communications, but adaptable to voice/fax
- “Best efforts” quality of service
- Connection-less
- “Never the same route twice”



Telco responses to threat of “death by packet switching”

- Build a new network or an overlay
 - ⇒ e.g., Sprint’s Integrated On-demand Network (ION)
- Create a Joint Venture to invest in new network
 - ⇒ e.g., AT&T/BT tie-up
- Merge to acquire a dominant position in Internet Services and infrastructure provision
 - ⇒ e.g., Original intention of MCI/WorldCom merger
- Create a subsidiary offering cheap telephony
 - ⇒ e.g., SwissCom subsidiary offers “SurfCall”
- Buy into IP telephony technology
 - ⇒ e.g., Deutsche Telekom acquires 21.1% of VocalTec

2. Different retail pricing structures

Public switched telephone service

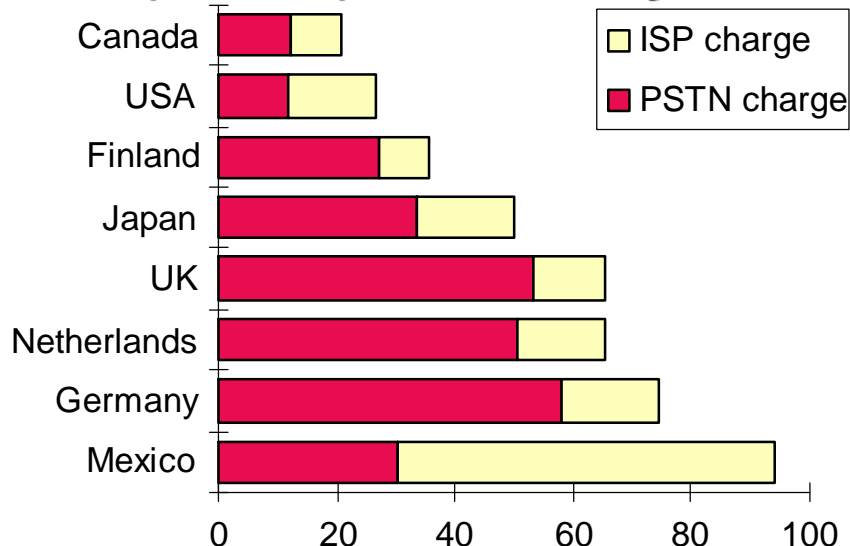
- Priced by the mile
- Priced by the minute
- Time of day/week discounts to encourage off-peak use
- International service priced at premium
- Interconnect reflects call termination costs
- Retail price structure still reflects historical cross-subsidies

Public Internet service

- Distance-independent pricing
- Duration-independent pricing (except for dial-up access charges)
- Peak-rate & volume usage regulated by congestion
- No international premium
- No interconnect or termination charges paid by user (except for IP telephony/fax)
- Cost-oriented pricing

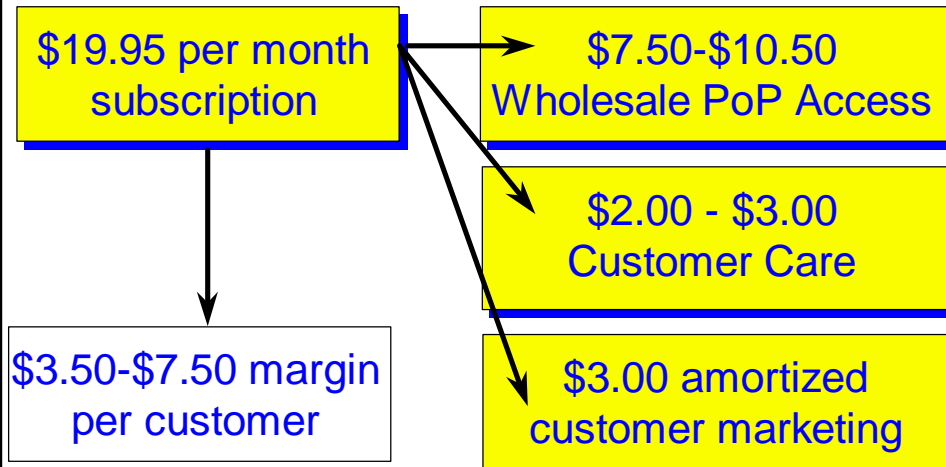
Internet charges

20 hours per month, peak rate, US\$, Aug. 96



Note: ISP = Internet Service Provider. PSTN = Public Switched Telephone Network.
Source: OECD, quoted in ITU "Challenges to the Network: Telecoms and the Internet", 1997.

Where does the money go? Typical Internet Service Provider cash-flow



Source: Adapted from Paul Stapleton, ISP\$ Market Report, Boardwatch Magazine.

3. Different wholesale pricing arrangements

Public switched telephone service

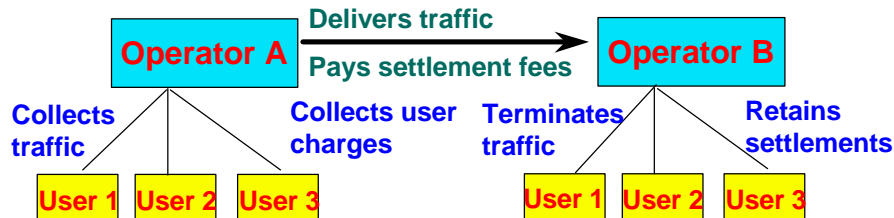
- Per minute pricing of wholesale int'l traffic
- International accounting rate and settlements system applies
- National interconnect regimes, regulated domestically
- Access charges payable for call origination and termination

Public Internet service

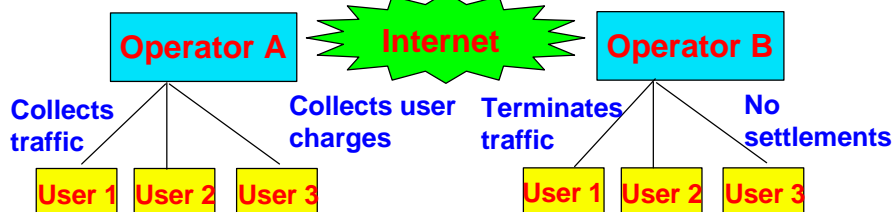
- Usage-based wholesale pricing is rare (NZ and AUS are exceptions)
- Peering arrangements, usually based on capacity requested
- No traffic-based settlement payments
- No regulation of peering arrangements
- No access charges payable for IP traffic

Wholesale pricing: what's the difference?

Settlement-payment traffic



Sender-keeps-all traffic



4. Traffic flows not necessarily related to value flows

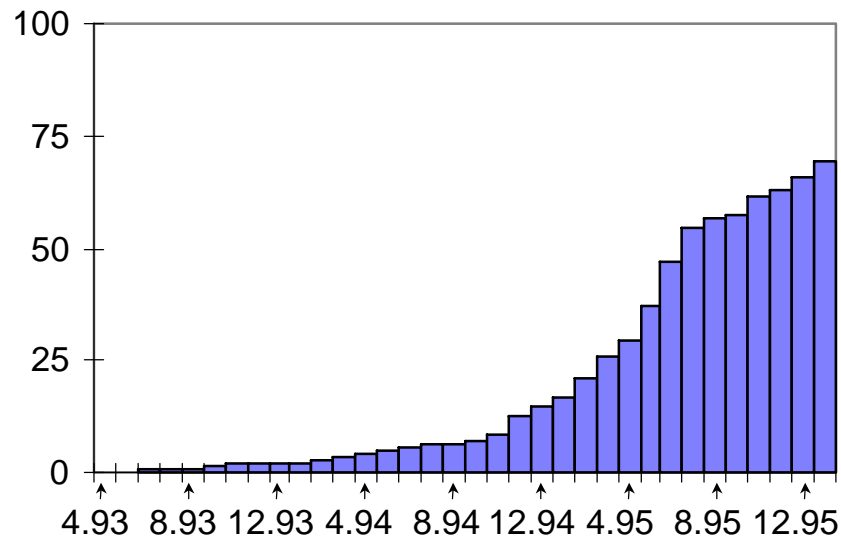
Public switched telephone service

- Traffic flows are bilateral and broadly match value flow in that caller, who initiates the call, also pays for it
- Call-back reverses the direction of the call, from a statistical viewpoint, but caller still pays & benefits
- Traffic flows unbalanced between developed and developing countries

Public Internet service

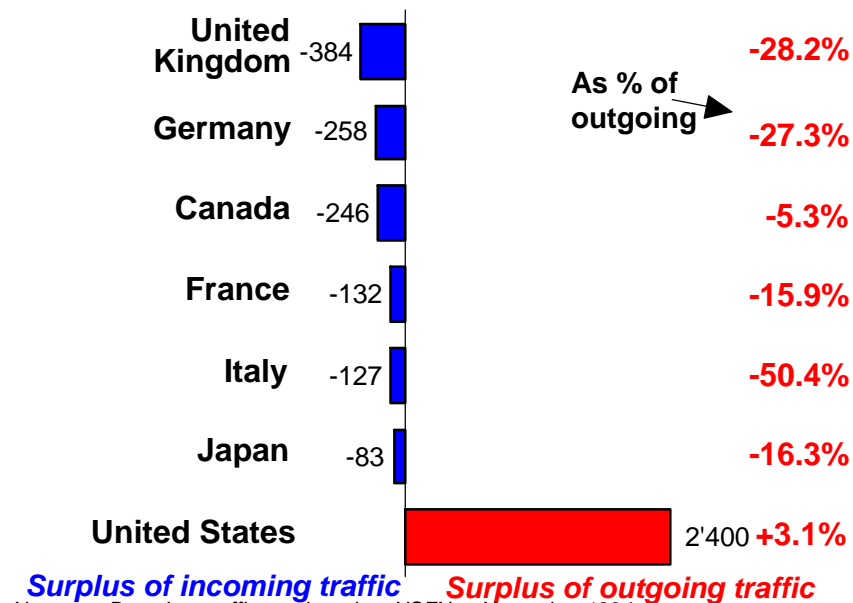
- Traffic flows are multi-lateral: A single session may poll many countries
- Web-browsing is dominant form of traffic: traffic flow is dominantly towards user who initiates the call
- Newer forms of Internet traffic (telephony, push media, video-conferencing etc) reverses traffic flow to be from user who initiates the call

World Wide Web as % of Internet traffic



Source: NLANR, quoted in ITU "Challenges to the Network: Telecoms and the Internet", 1997.

Balance of Internet traffic, G7, million packets



Note: Based on traffic monitored on NSFNet, November 1994
 Source: ITU/TeleGeography "Direction of Traffic, 1996"



If Settlements were introduced on the Internet

- Different types of traffic would need to be identified and tagged (**problematic**)
- Traffic flows would need to be measured and billed on a bilateral basis between nodes (**difficult**)
- Correspondent relations would need to be established between nodes (**very difficult**)
- All intermediate transit providers would need to be compensated (**extremely difficult**)
- The system would need widescale agreement which could only be enforced, when necessary, by cutting off service (**virtually inconceivable**)

5. The United States sets the rules!

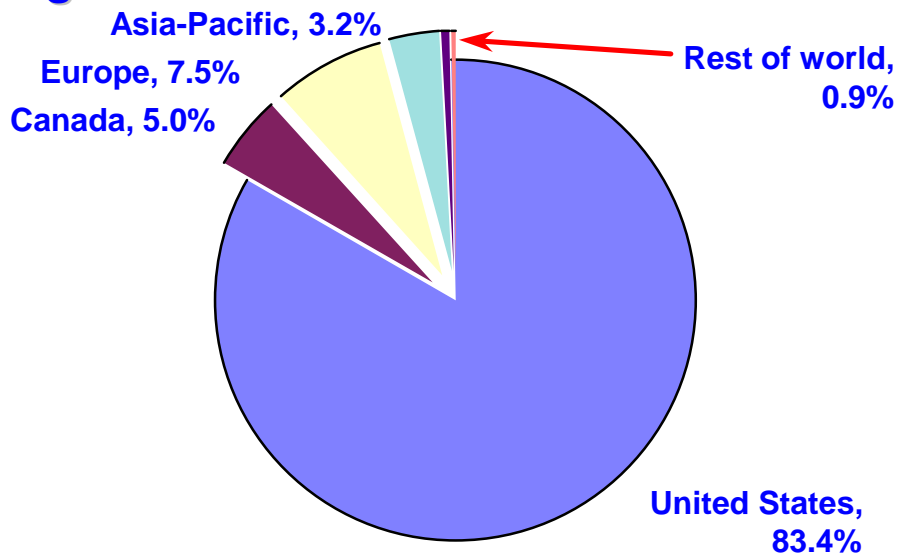
Public switched telephone service

- Around 30% of all international traffic is routed through the US
- Around 20% of all users are located in the US
- The accounting rate system operates on a half-circuit regime with revenues being shared
- Numbering policy established nationally following int'l recommendations

Public Internet service

- More than 90% of Internet traffic passes through the US
- Around 60% of all users are located in the US
- 94 of top 100 content sites are US based
- To link to the US Internet backbone, a foreign operator must pay leased line costs for the full circuit
- Numbering and domain-name policy effectively set in the US

Origin of international Internet traffic



Note: Based on traffic monitored on NSFNet, November 1994
Source: ITU/TeleGeography "Direction of Traffic, 1996"



Study Questions for Rapporteur's Group

- Identify international network components used by Internet
- Determine cost issues
- If appropriate, propose set of principles for cost compensation for int'l circuit providers

But ...

- US would most likely oppose any attempt to introduce a traffic-based settlements system
- US continues to dominate most traffic flows and to "set the rules"

So: Perhaps concentrate on establishing metrics



Possible scenarios

- **Continuation of status quo**
 - ⇒ **US continues to dominate, as home of most content and principal backbone, and continues to require all-comers to pay full-circuit costs.**
- **Internet diffuses globally**
 - ⇒ **Internet grows at a faster rate outside US, with regional backbones and content providers being set-up. A global governance forum is established and half-circuit operation is norm.**
- **Internet progressively privatised**
 - ⇒ **Quality of service becomes major issue and separate, privately-owned Internets are established with gateways to public Internet, but offering to carry traffic at commercial rates.**